

Introduction to System Dynamics Modelling – day 2

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Outline of the day

Recap of session 1 (10 min) - Mehdi

Stock and flow diagramming (20 min) - Mehdi

Behaviour patterns (15 min) - Mehdi

Q&A (10 min)

Comfort break (5 min)

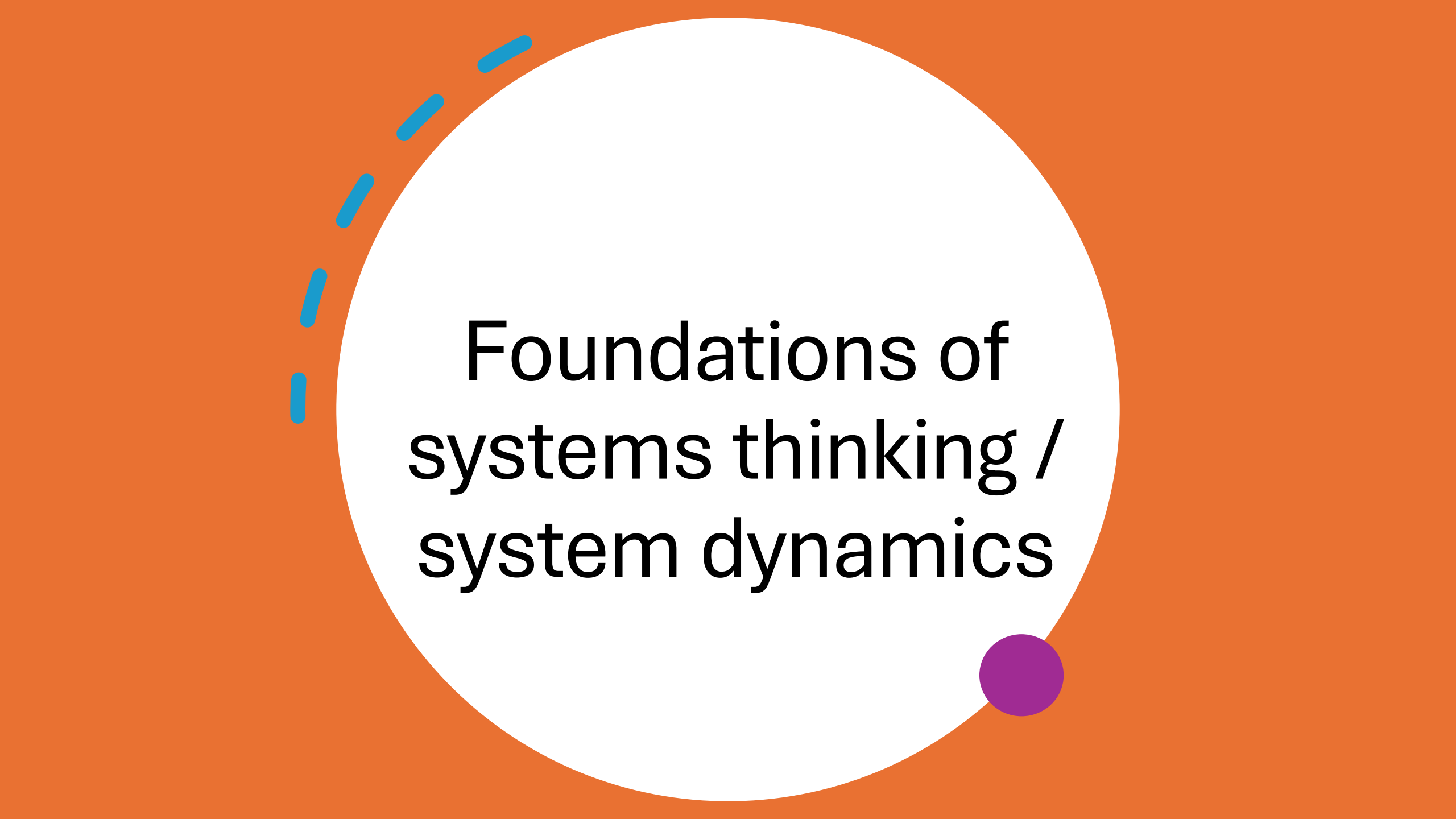
Demonstration of building a public health model (20 min) - Leandro

Using data to inform your model (10 min) - Leandro

Analysing and visualising outputs (10 min) - Leandro

Q&A (15 min)

Closing (5 min) - Leandro

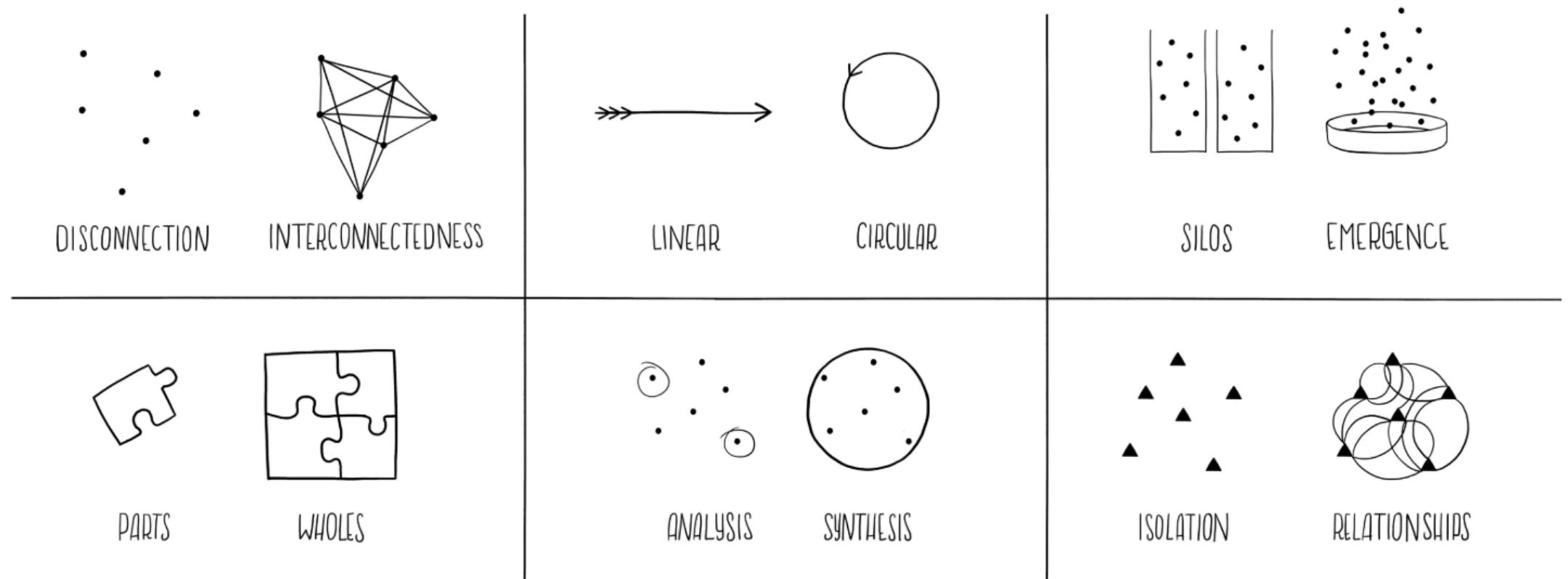


Foundations of systems thinking / system dynamics

What is systems thinking?

- Way of thinking and doing based on systems concepts and methods
- **Core principle:** breaking the system down to its parts does not allow us to fully understand the whole system
- Active focus on structures, interconnections, processes, mechanisms, and context
- It is about seeing the 'bigger picture'

Mindset of a systems thinker





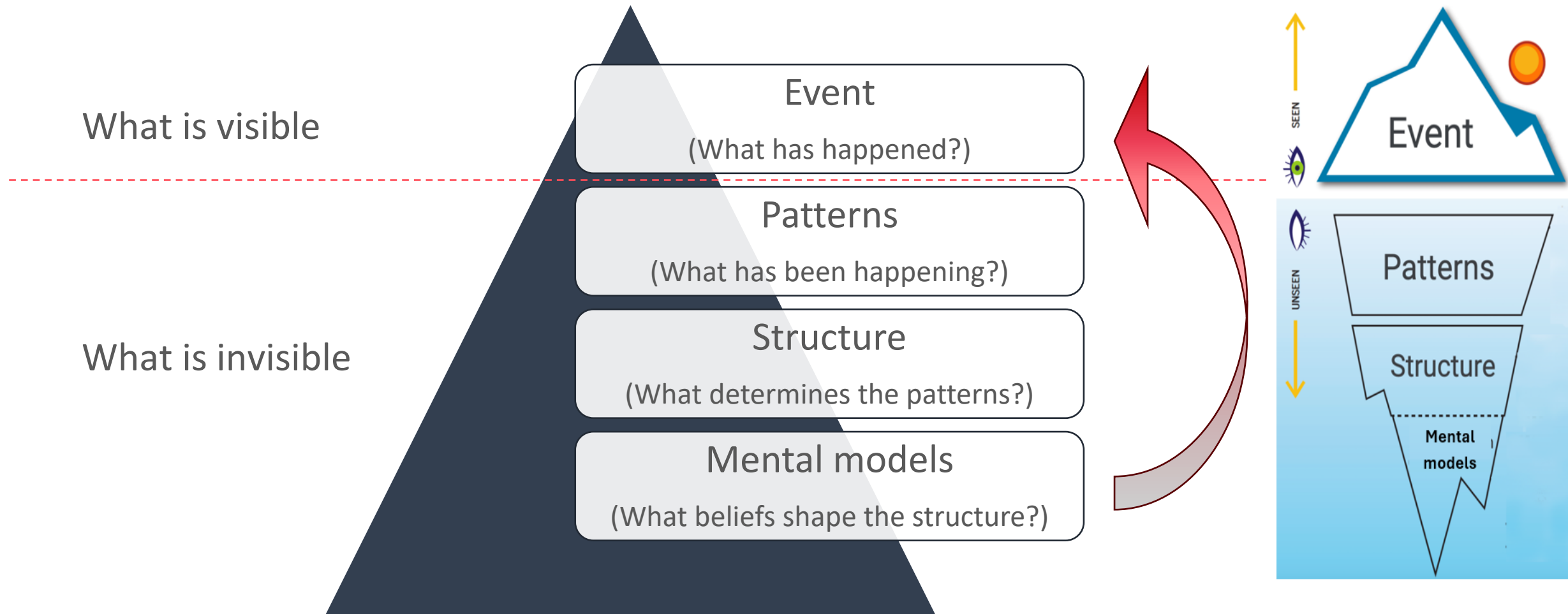
Why systems-based public health?

Proposition: Modern societies are complex systems

Implication 1: Many public health challenges emerge from how modern societies (complex systems) are organized

Implication 2: Interventions are actions within a complex system





“Instead of asking whether an intervention works to fix a problem, we should aim to identify if and how it contributes to reshaping a system in favourable ways.”

DYNAMIC THINKING

Closed (Dynamic) vs Open (Linear) Thinking

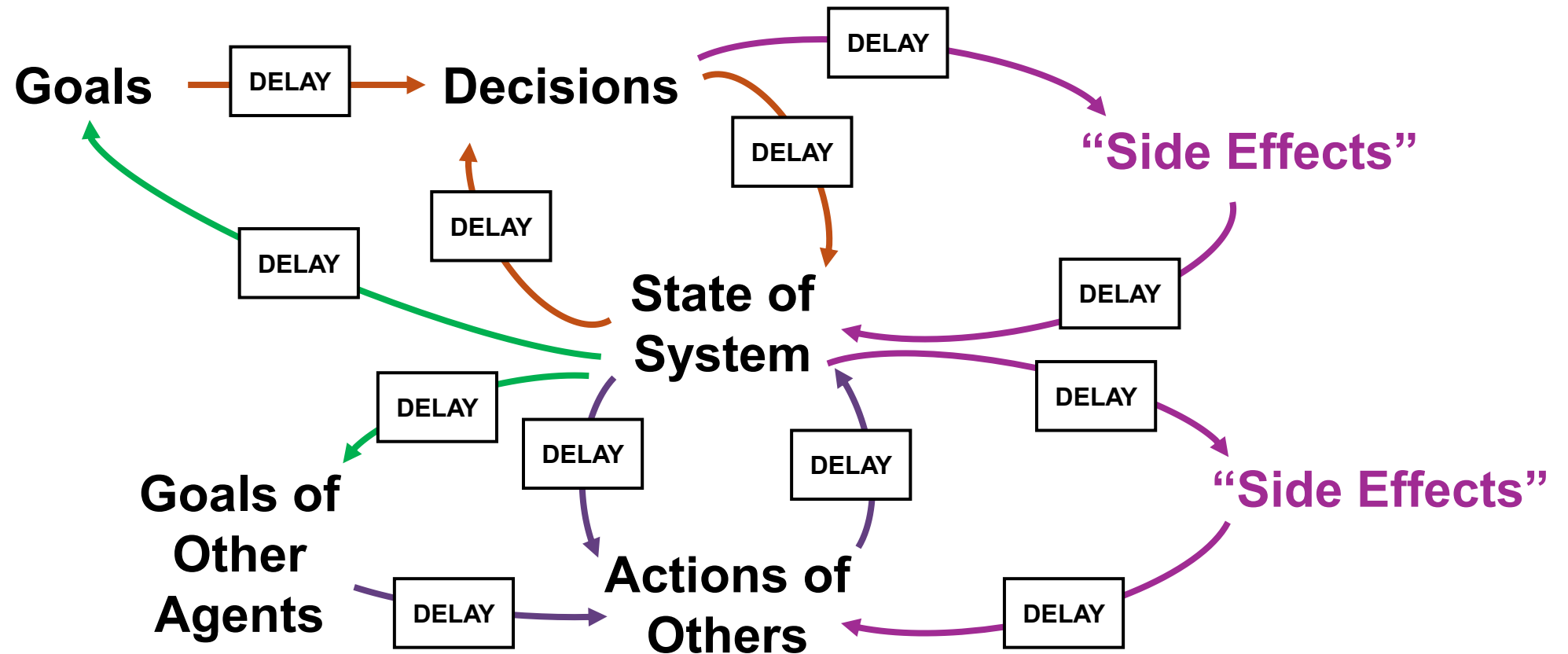


Event-oriented view of the world

Closed loop VS. Open loop



System (Dynamic) Thinking



Adapted from Sterman (2000)

Closed-loop (Dynamic) Thinking

Closed (Dynamic) vs Open (Linear) Thinking

Concept	Linear Thinking	System Dynamics Thinking
Focus	Single events	Patterns and structures
Causality	One-way cause → effect (A → B → C → D)	Circular feedback loops (A ↔ B ↔ C ↔ D ∪)
Focus	Isolated events	Interconnected structure
Time	Static snapshot (short time)	Evolving over time (Long-term)
View of Change	Quick fixes	Sustainable solutions

WHAT IS A SYSTEM?

For this session and from System Dynamics view, we define a 'system' as:

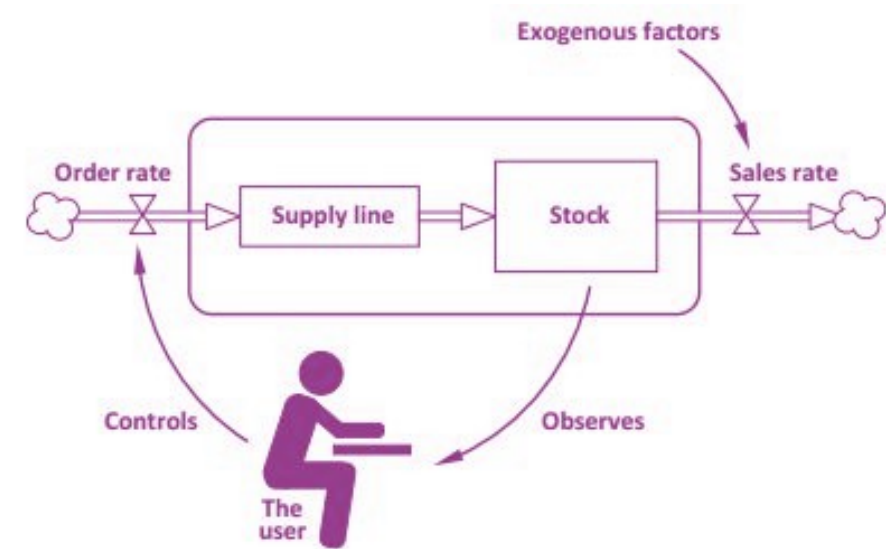
A network of interdependent components connected by feedback relationships, whose structure generates its dynamic behaviour over time.

Jay W. Forrester, Industrial Dynamics (1961)

WHEN DO WE WANT A SYSTEM DYNAMICS SIMULATION MODEL?

There is a challenge, and we want to:

- increase our understanding of a problem
- Improve existing systems
- Improve behaviours
- Reduce complexity
- Avoid black-box decision making



SD FUNDAMENTALS

SD is not a tool but rather an approach

Social, health and economic systems
are:

- Dynamic
- Tightly coupled
- Nonlinear and Governed by feedback
- Delays in cause and effect

- No system exists in isolation
- Mental models are key drivers



QUALITATIVE VS. QUANTITATIVE SYSTEM DYNAMICS

Qualitative SD

- Causal Loop, feedback or Influence Diagrams
- Feedback Loops
- Structure Generating Behaviour

Quantitative SD

- Stock and Flow Modelling
- Feedback and Delay
- Underpinning Mathematics
- Simulation

Two equivalent models that describe a system

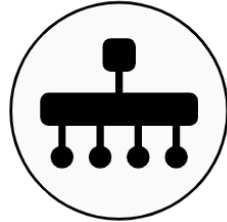
A STRUCTURED APPROACH TO SYSTEM DYNAMICS*

Qualitative System Dynamics



Problem Definition

Formulate and scope the problem for dynamic modelling



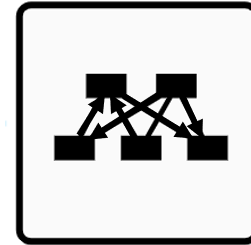
Variables

Recognise and identify the key variables and underlying factors



Behaviour over time

Recognise and estimate the behaviour of key variables over time



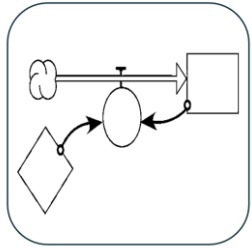
Feedback diagram

Identify cause and effect, draw feedback diagrams
(Causal loop diagram)

* Zimmermann, N. (2021). Introduction to Modelling Process Seminar Series, System Dynamics Society, UCL

A STRUCTURED APPROACH TO SYSTEM DYNAMICS

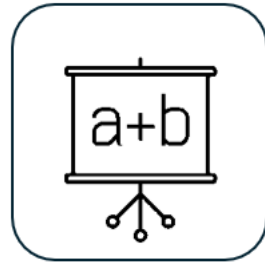
Quantitative System Dynamics*



**Stock and
Flow**

Diagramming

Identification of stock
and flows and their
interrelationships



**Model
formulation**

Integrations of stocks
and policies of flows



Simulation

Generate model
behaviour over time



**Analysis and
implementation**

Compare real and simulated
behaviour, test structure,
identify and test policy
alternatives, and implement
changes in the real system

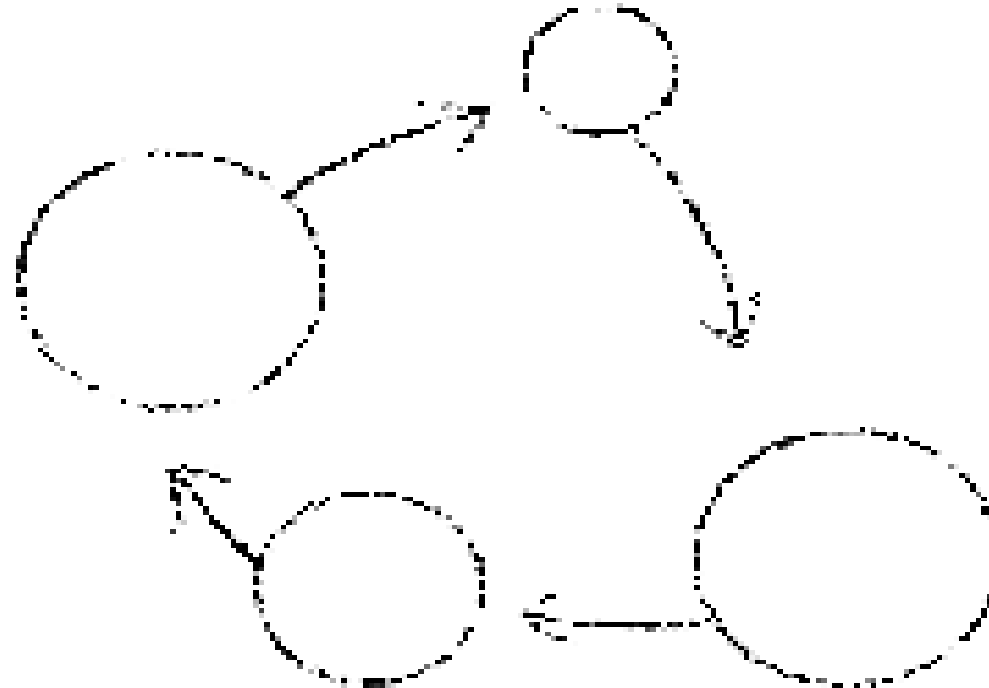
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*Foundations of systems
thinking*

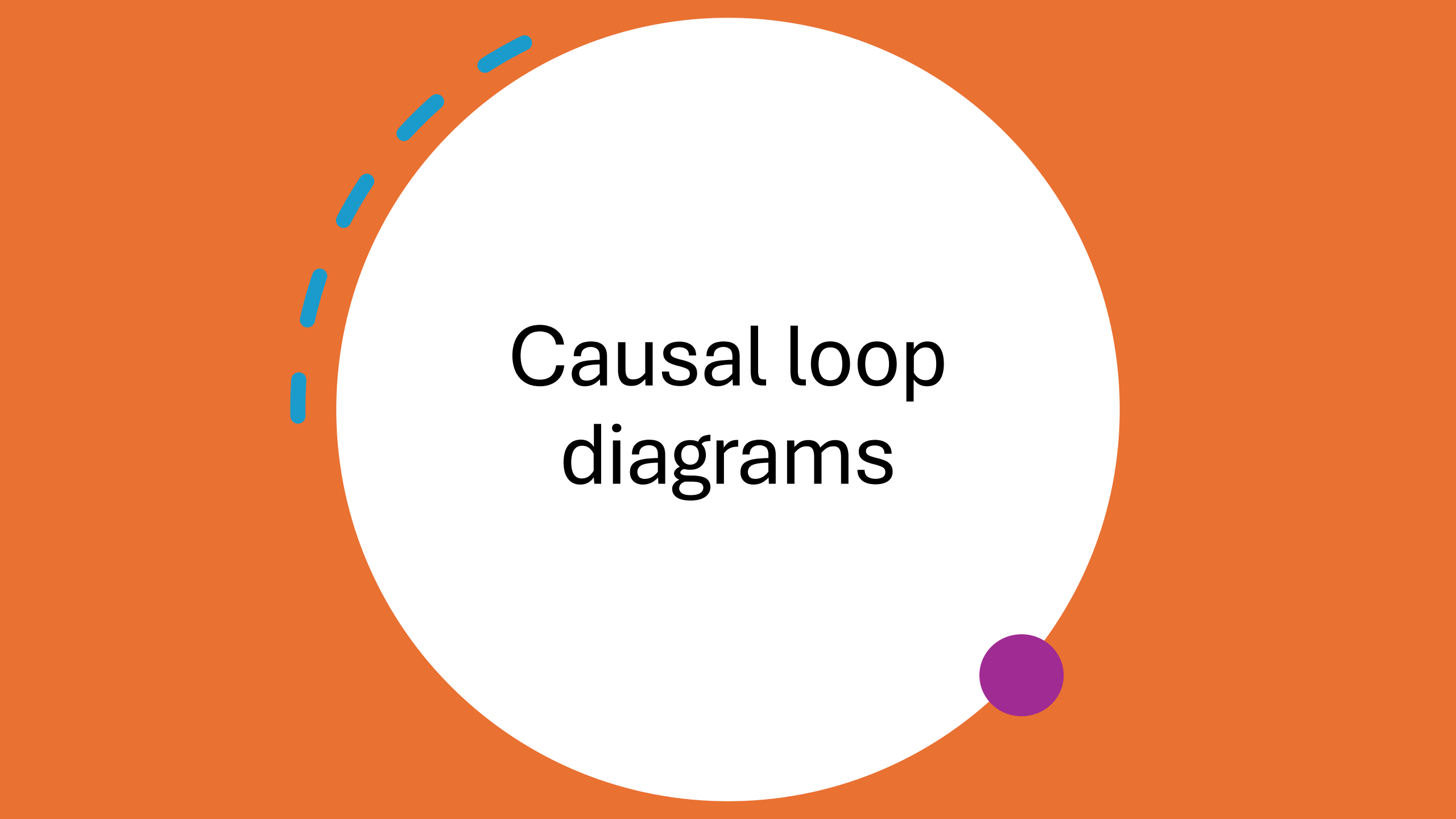
*Introduction to System
Dynamics*

*Qualitative System Dynamics
(CLD)*

*Quantitative System
Dynamics*



With acknowledgements to Dr Natalie Clewley and the Cranfield teaching team
Course Director of Systems Thinking Practice at Cranfield University



Causal loop diagrams

CAUSAL LOOP DIAGRAMS

❑ Variables:

These are the key elements or factors within a system that change over time.

❑ Arrows (Causal Links):

Arrows connect the variables and show a causal relationship, indicating that a change in one variable affects another.

❑ Feedback Loops:

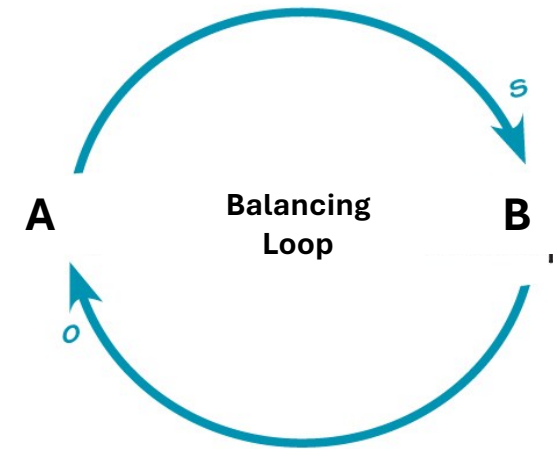
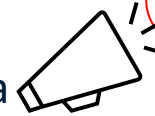
A feedback loop is created when causal links **form** a closed circle or loop.

❑ Time Delays

These are often represented by a symbol on a link and indicate that a causal relationship takes time to manifest its effect.

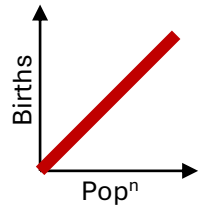
CLD Variables are:

- Clear
- Objective
- Unambiguous

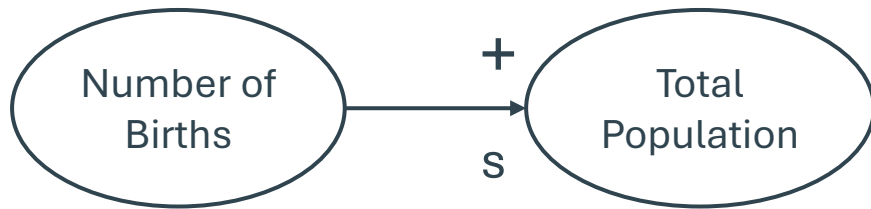


CLD-ARROWS

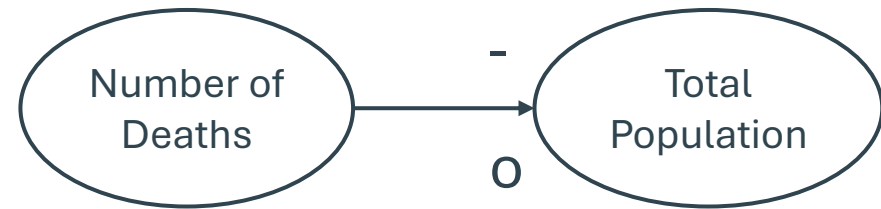
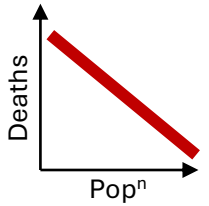
The connecting arrows between variables or nodes within the system indicate a **positive or negative correlation between variables**, signifying how a change in one variable will affect another.



A **positive correlation/coupling** moves the variable values in the same direction. This can be represented by '+' or 's' for the same direction.



A **negative correlation/coupling** moves the variable values in opposite directions. This can be represented by '-' or 'o' for opposite direction.



For example, an *increase* ↑ in births causes an *increase* ↑ in the population (+ positive coupling) whereas an *increase* ↑ in deaths causes a *decrease* ↓ in the population (- negative coupling).

CLD - FEEDBACK LOOPS

Causal loops enable us to think about feedback, delay and non-linearity in the behaviour of a system.



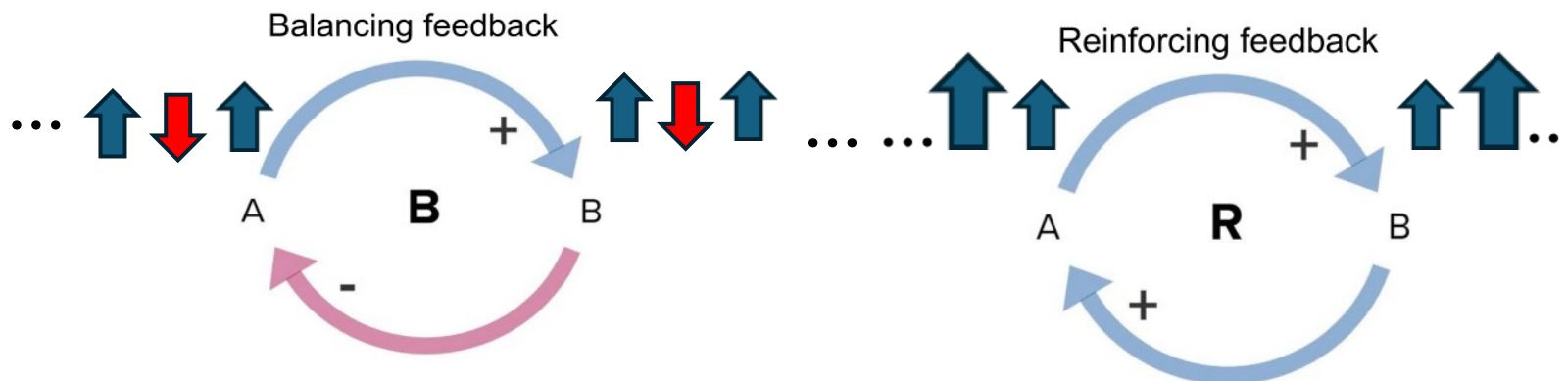
CLD - FEEDBACK LOOPS

Feedback loops can be **BALANCING** or **REINFORCING** in nature.

- **Balancing (B) behaviour**, where the initial change is counteracted, also referred to as negative feedback or goal seeking.

Reinforcing (R) behaviour, where an initial increase in the first component is further increased.

Reinforcing (R) behaviour, where an initial decrease in the first component is further decreased, also referred to as declining, decaying



Balancing loops are created when there is an odd number of negative couplings! Otherwise Reinforcing loops are created !



EXAMPLE (2)*

The Real Estate Game
Available houses

1. Problem Definition:

To estimate the available houses within a region in the next 100 months.

NEXT: Variables and Feedback diagram (CLD)

* <https://www.vensim.com/documentation/20760.html>

EXAMPLE (2)*

The Real Estate Game

1. Problem Definition:

To simulate ***the available houses*** within a region in the next 100 months.

2. Variables Identification

Key Variables

- ✓ Available Houses
- ✓ Gap in Houses
- ✓ Replacement Houses
- ✓ Demolishing
- ✓ Average House Life
- ✓ Planning and Approvals
- ✓ Planned Houses
- ✓ Construction
- ✓ Houses in Construction
- ✓ Completing

Delays

- ✓ Time to Plan to Build
- ✓ Time to Build Houses
- ✓ Time to Respond to Gap

* <https://www.vensim.com/documentation/20760.html>

EXAMPLE (2)*

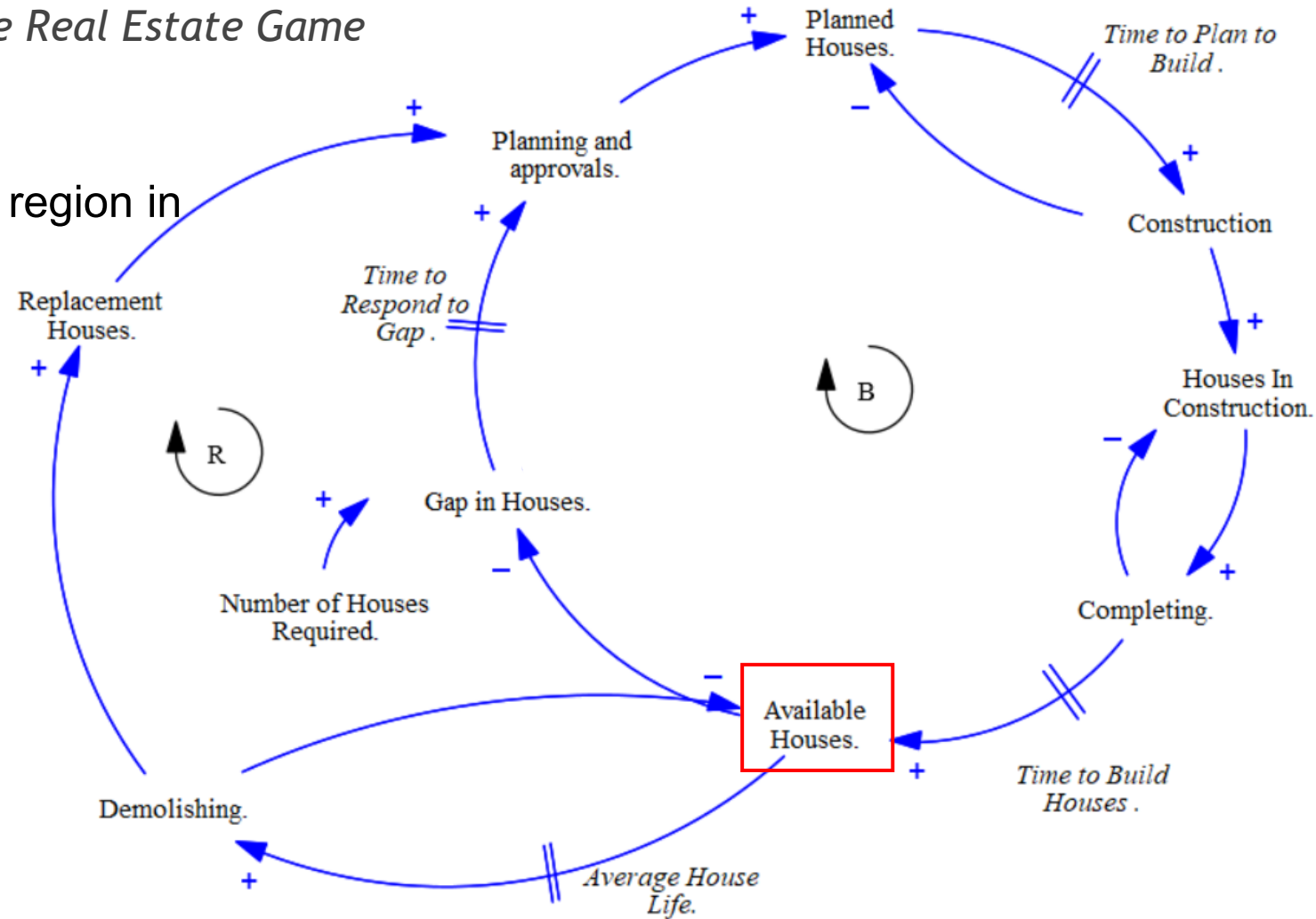
The Real Estate Game

1. Problem Definition:

To simulate ***the available houses*** within a region in the next 100 months.

2. Variables Identification

3. Feedback diagram



Causal Loop Diagram

* <https://www.vensim.com/documentation/20760.html>

SD MODELS

A model structure should (Forrester, 1961):

- Be able to describe any statement of cause-and-effect relationships across the system.
- Be simple (practical) in mathematical nature.
- Be able to incorporate feedback and delays within a system
- Be extendable to large numbers of variables without exceeding practical computing limits.
- Be able to handle 'continuous' interactions.

The First Law of Modelling states that if you don't understand a system's key feedback loops, then you don't understand the system.

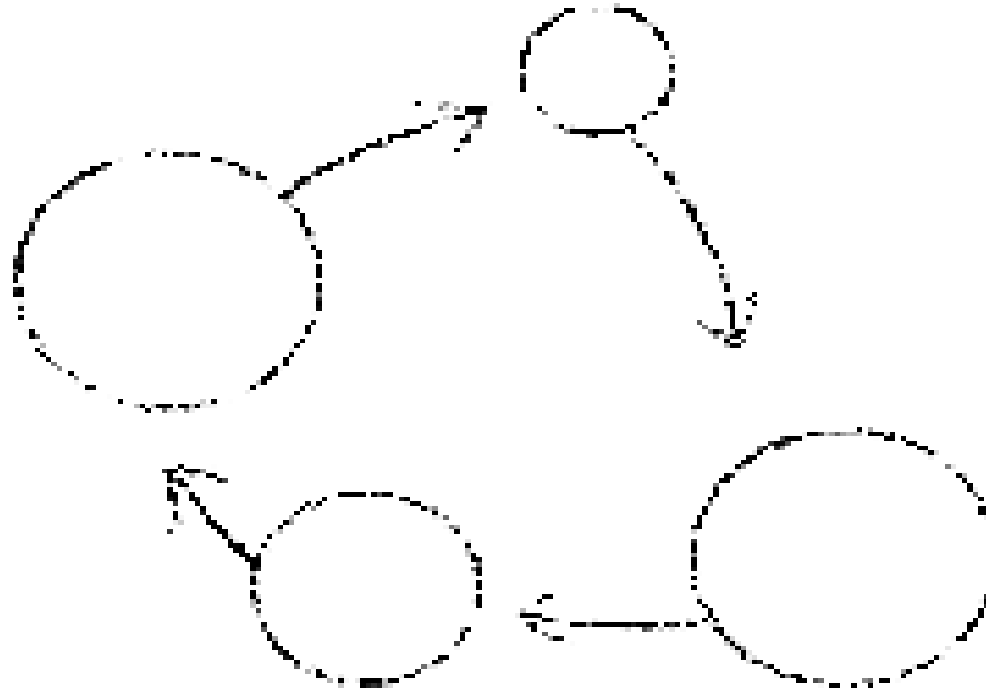


*Foundations of systems
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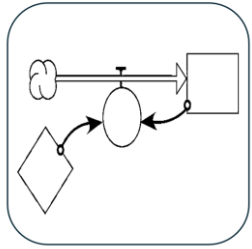
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A STRUCTURED APPROACH TO SYSTEM DYNAMICS

Quantitative System Dynamics



Stock and Flow

Diagramming

**Identification of stock
and flows and their
interrelationships**



Model formulation

**Integrations of stocks
and policies of flows**



Simulation

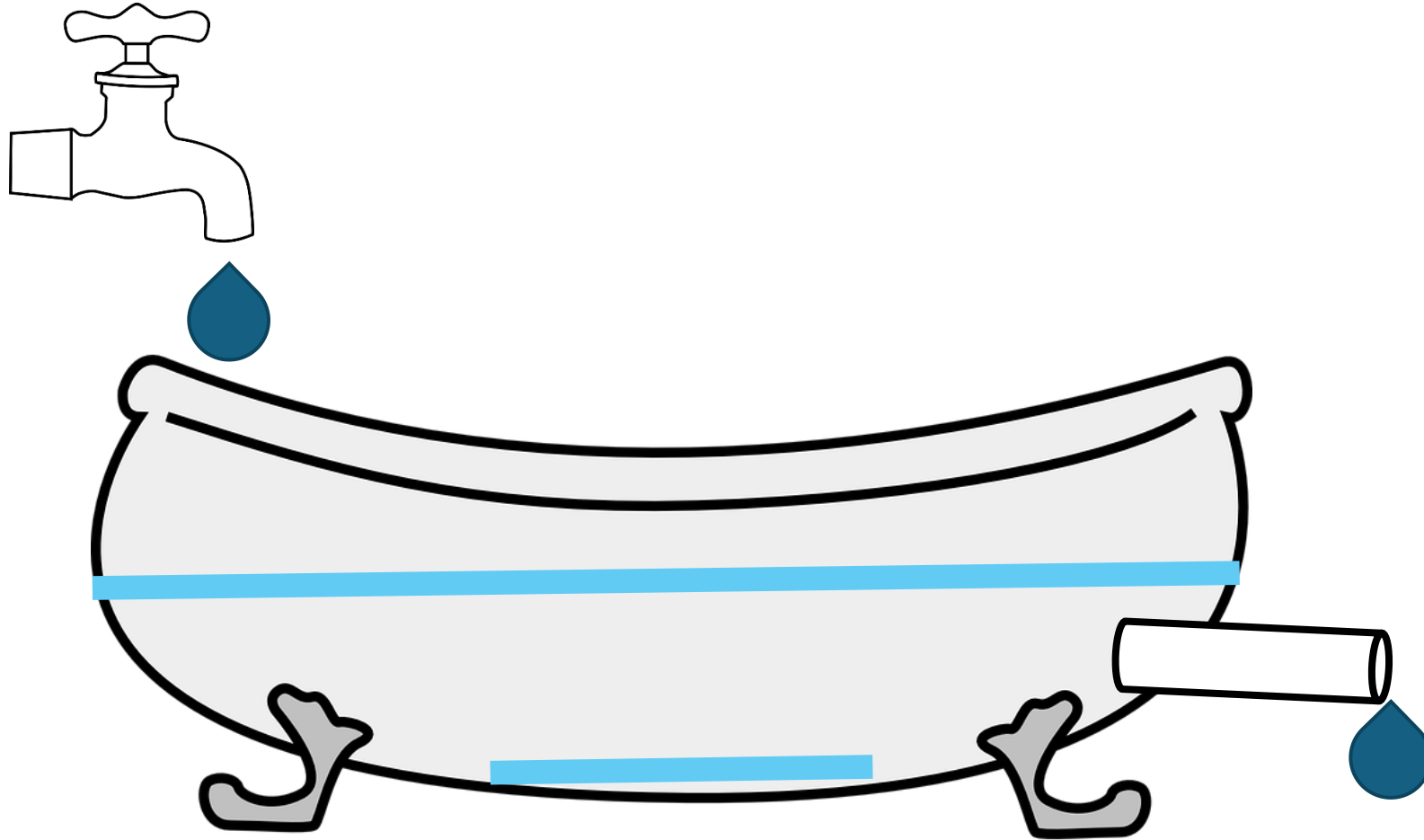
**Generate model
behaviour over time**



Analysis and implementation

**Compare real and simulated
behaviour, test structure,
identify and test policy
alternatives, and implement
changes in the real system**

THE BATHTUB METAPHOR



ACCUMULATIONS (STOCKS) ARE ALL AROUND US...

Number of
students in a
class



Desks



Level of happiness

OR

Water in the lake



Cows in a grass
field



Area covered by
grass



A **stock** is a quantity that accumulates or depletes over time. It represents the “state” of a system at any given moment.

STOCKS AND FLOWS COMPONENTS

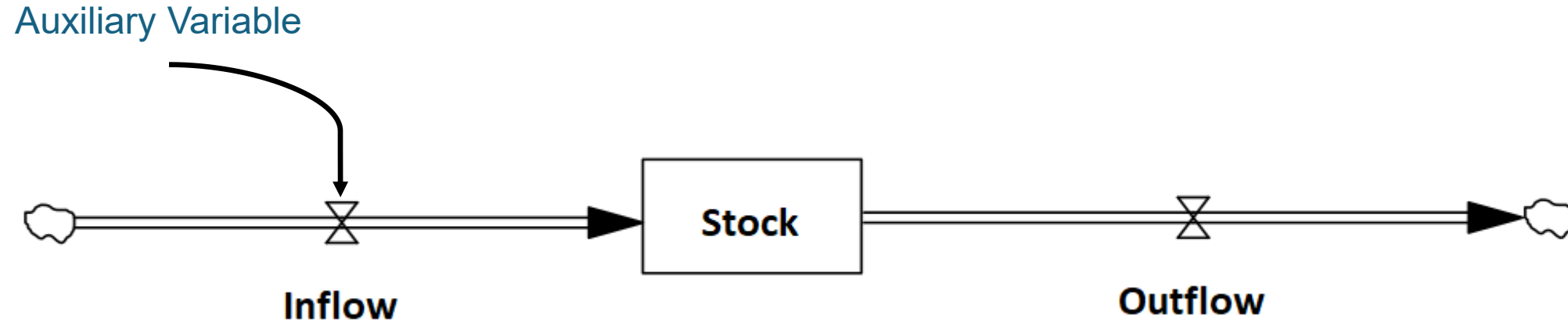
The main components of a stock-and-flow diagram

- **Stocks** (also called “Levels” or “Accumulations” or “state variable”)
- **Flows** (also called “Rates”) = *(Stock amount/time intervals)*
- **Auxiliary** variables (also called “Converters” or “Dynamic variables” or “Parameters”)
- **Links**
- **Sinks, also called “source”**, represent flows from outside the system or into it.

Why SFD?

- Causal Loop Diagrams are good for capturing interdependencies and feedback processes within a system.
 - CLDs do not, however, take into account stocks and flows in the system (current status).

STOCKS AND FLOWS COMPONENTS



- Stock / Level

- Auxiliary Variables and links



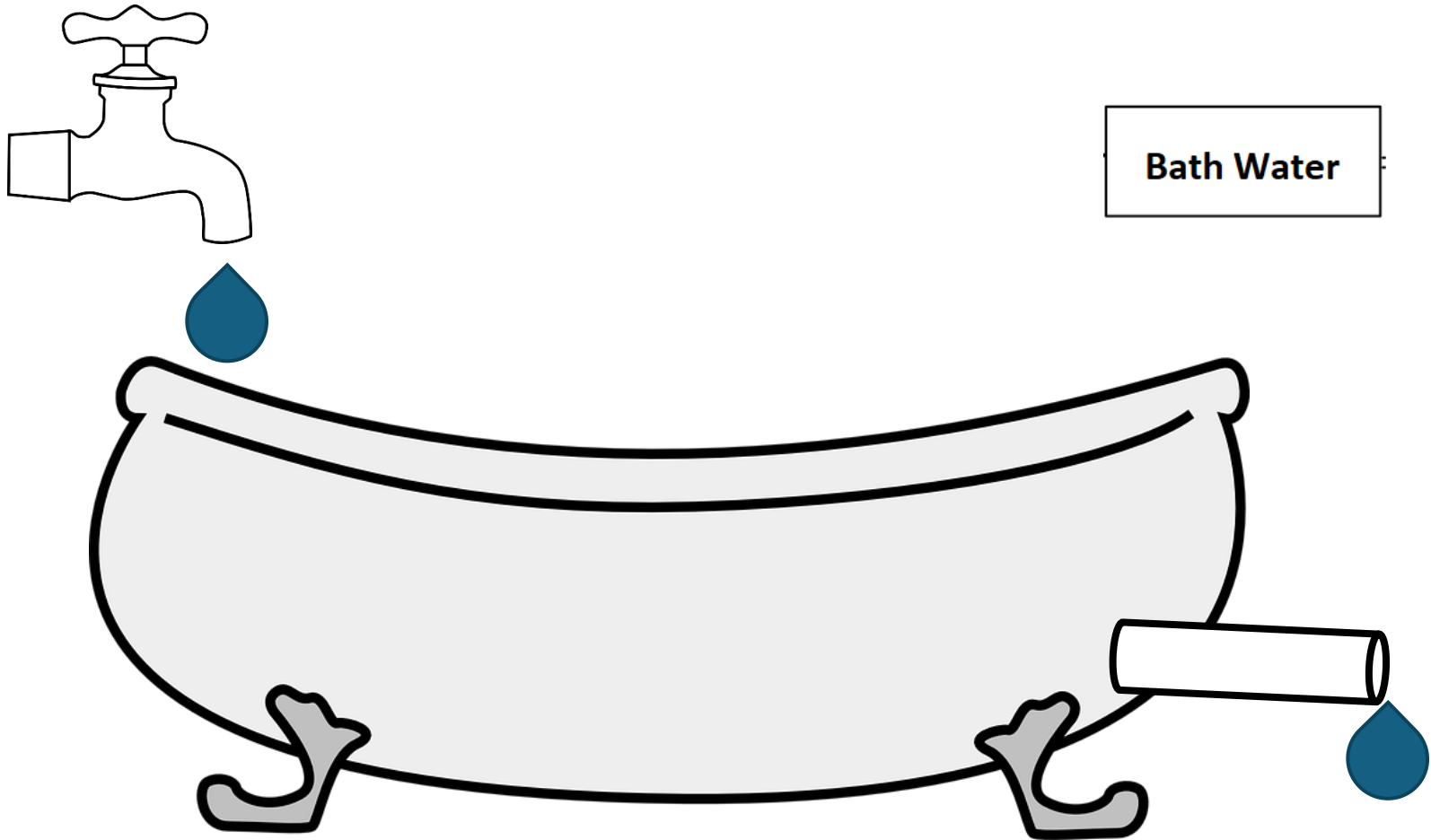
- Flow

Valve (Flow Regulator)

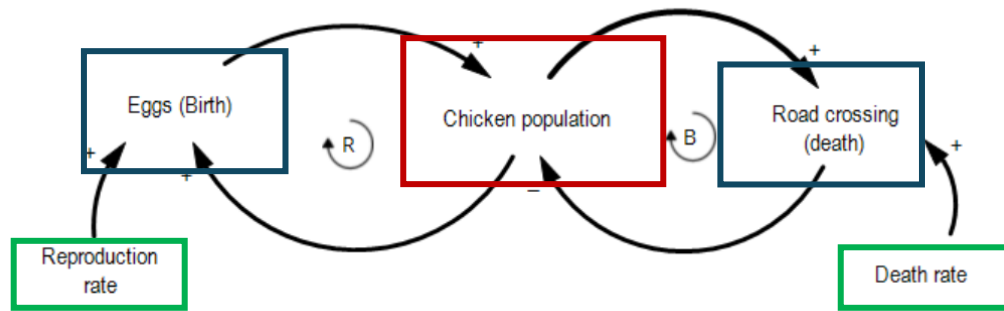


- Sink (Inside) or Source (Outside)

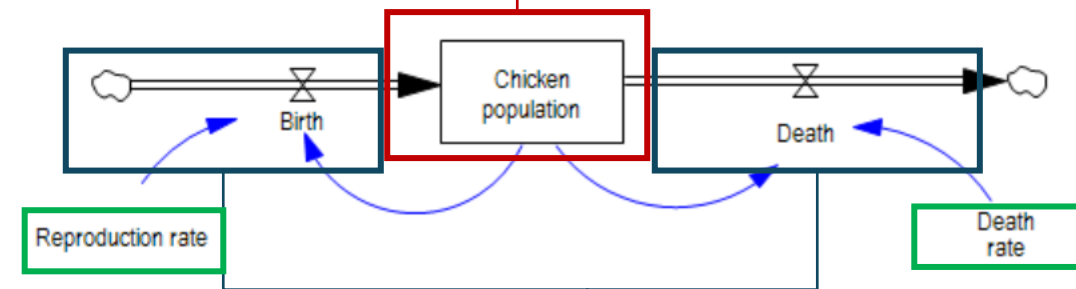
THE BATHTUB METAPHOR



CLD to SFD (Chicken Population Example)



Stock: stuff that accumulates or depletes over time



Flows: rates of change in a stock (inflow and outflow)

Auxiliary variables: important for calculations, but not a stock or flow

Important rule

- There is an implicit **POSITIVE** causal link from an inflow to its corresponding stock!
- There is an implicit **NEGATIVE** causal link from an outflow to its corresponding stock!

These causal links are not usually drawn on an SFDs, but it is implied to exist.

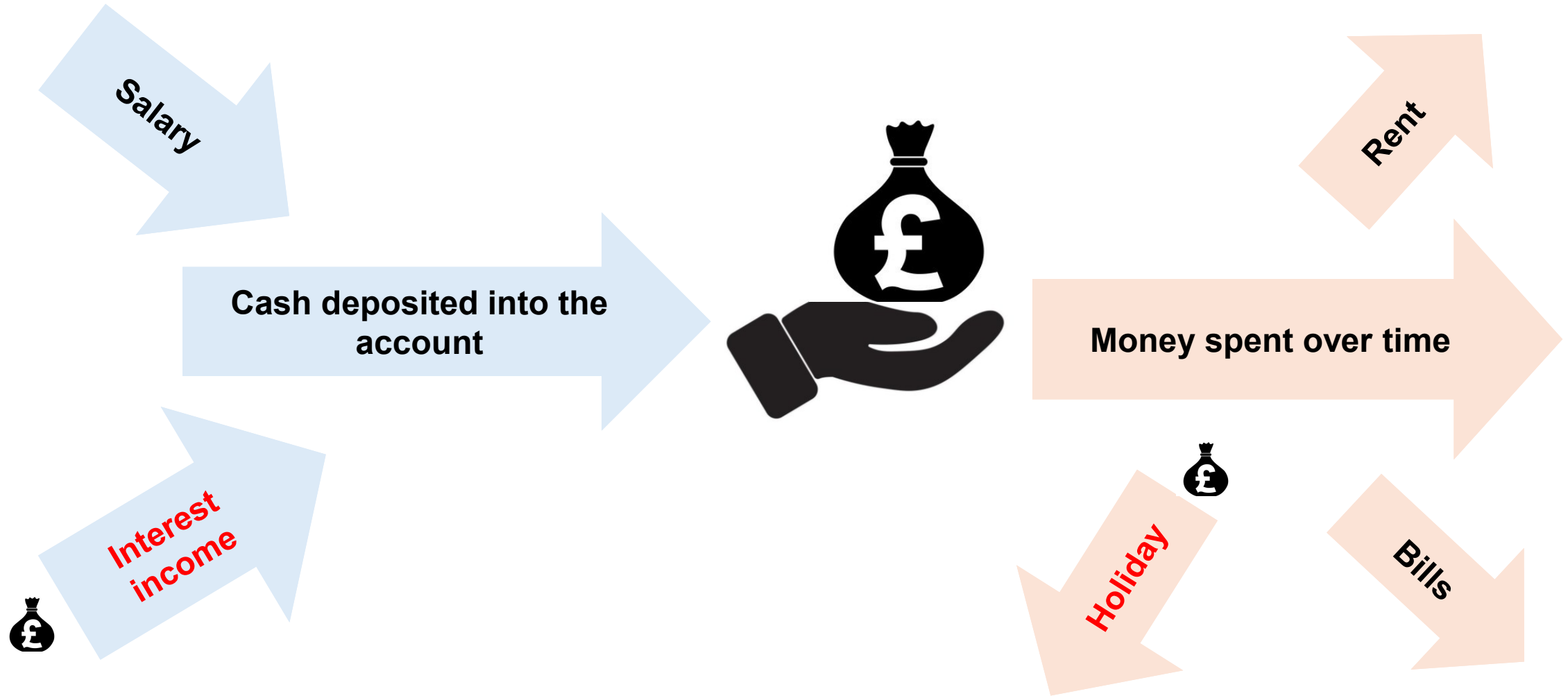
EXERCISE

Assumptions: You have two major sources of income, including salary and interest income from bank, and three major categories of expenses, including (1) rent, (2) bills and (3) holiday costs depending on our budget.

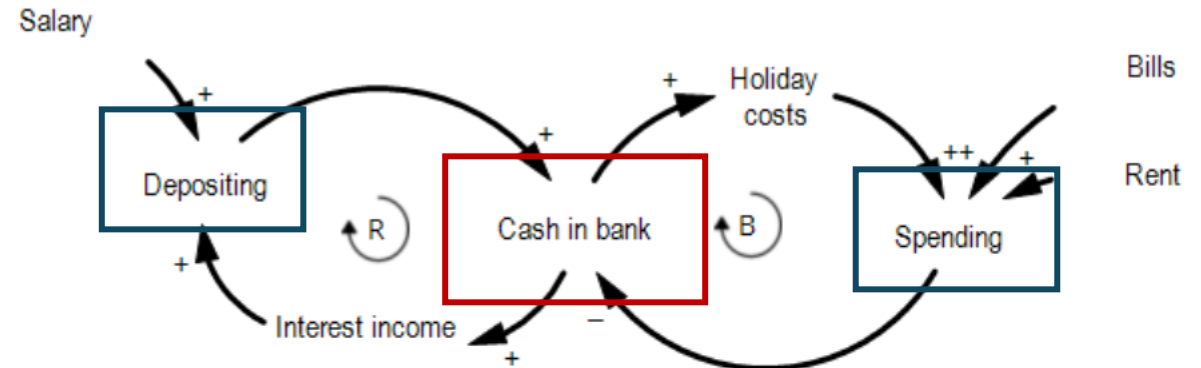
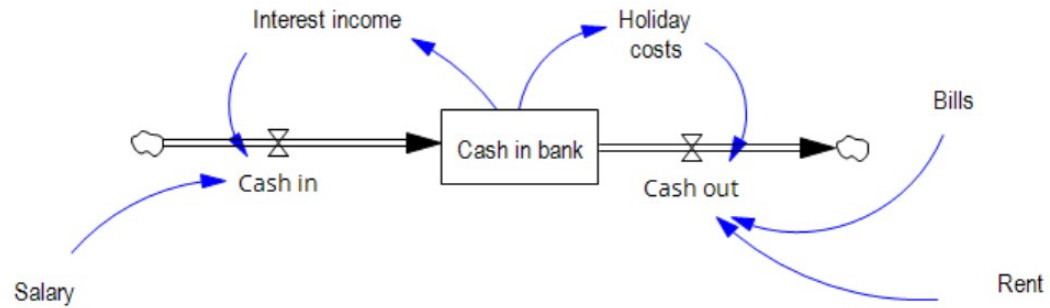
Task: Develop a Causal Loop Diagram (CLD) showing regular changes in cash in bank and then construct the corresponding Stock and Flow Diagram (SFD).



STOCKS AND FLOWS: BANK ACCOUNT EXAMPLE

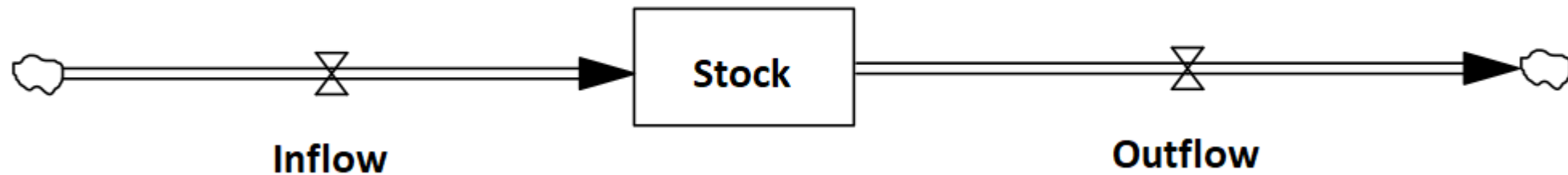


STOCKS AND FLOWS: BANK ACCOUNT EXAMPLE



STOCK AND FLOW EQUATIONS

Stocks and flows can be precisely and unambiguously represented by mathematical equations.



Stocks accumulate (or integrate) their flows.

Integral Equation:

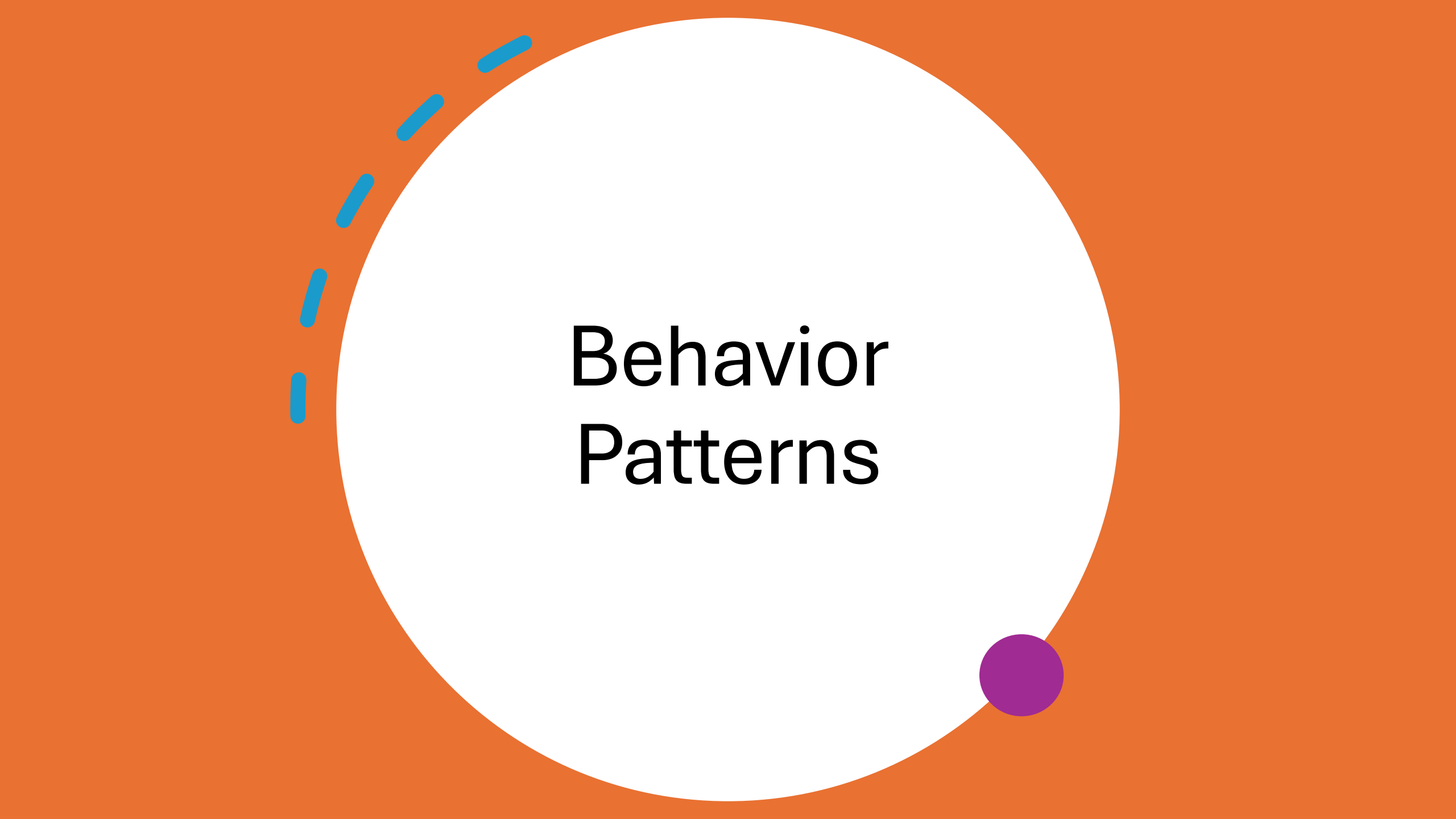
$$Stock(t) = \int_{t_0}^t [Inflow(s) - Outflow(s)] ds + Stock(t_0)$$

where $Inflow(s)$ represents the value of inflow at any time s between the initial time t_0 and the current time t .

The net rate of change in any stock (its derivative), is the inflow less the outflow.

Differential Equation:

$$\frac{d(Stock)}{dt} = \text{Net change in Stock} = Inflow(t) - Outflow(t)$$



Behavior Patterns

FUNDAMENTAL MODES OF DYNAMIC BEHAVIOUR

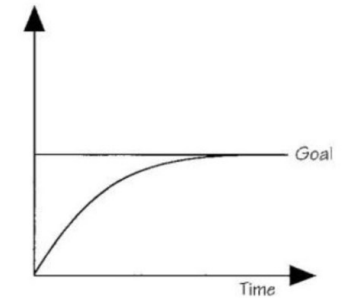
- Exponential growth or decay

Exponential Growth/Decay



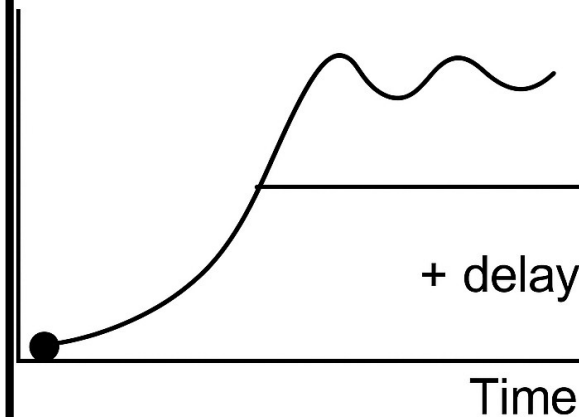
- Goal-seeking behaviour

Goal-Seeking Behavior

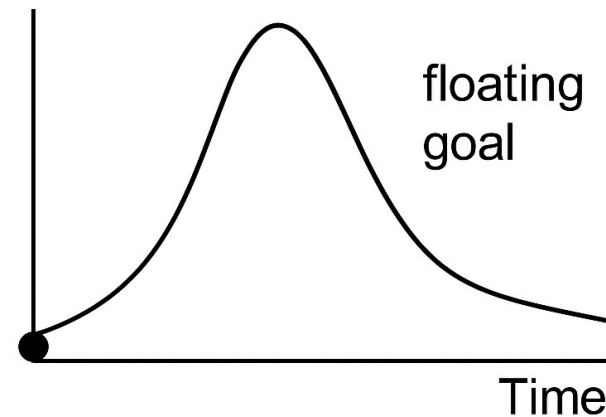


- S-shaped growth

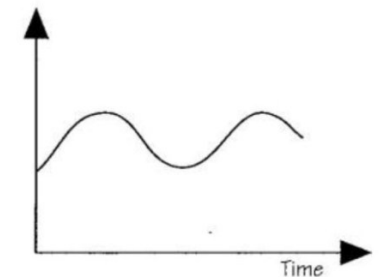
Growth with Overshoot



Overshoot and collapse



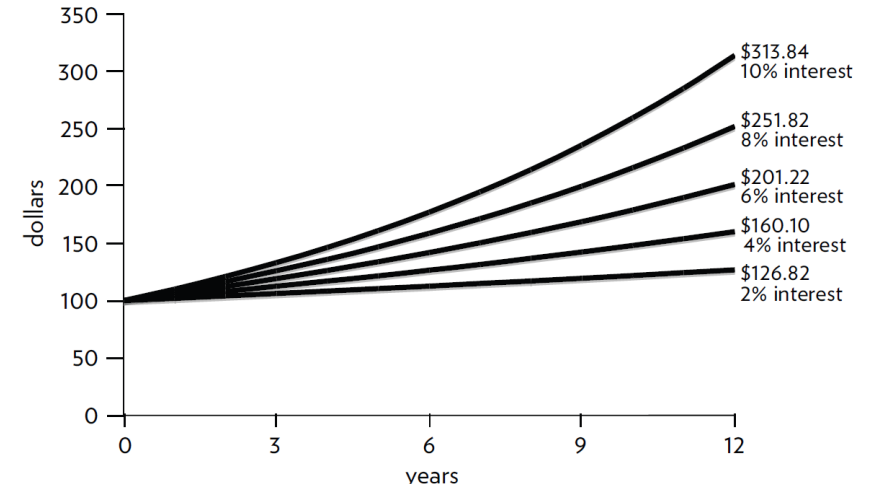
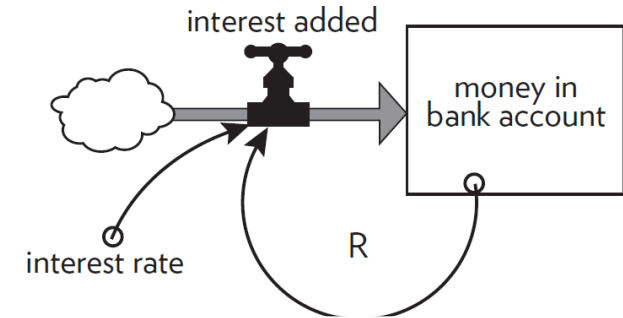
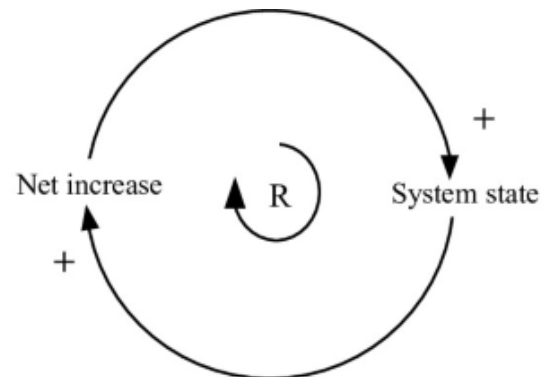
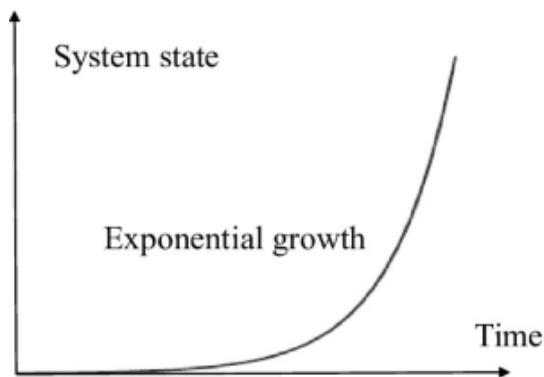
Oscillation



FUNDAMENTAL MODES OF DYNAMIC BEHAVIOUR

Exponential growth or decay usually indicates the presence of a reinforcing process.

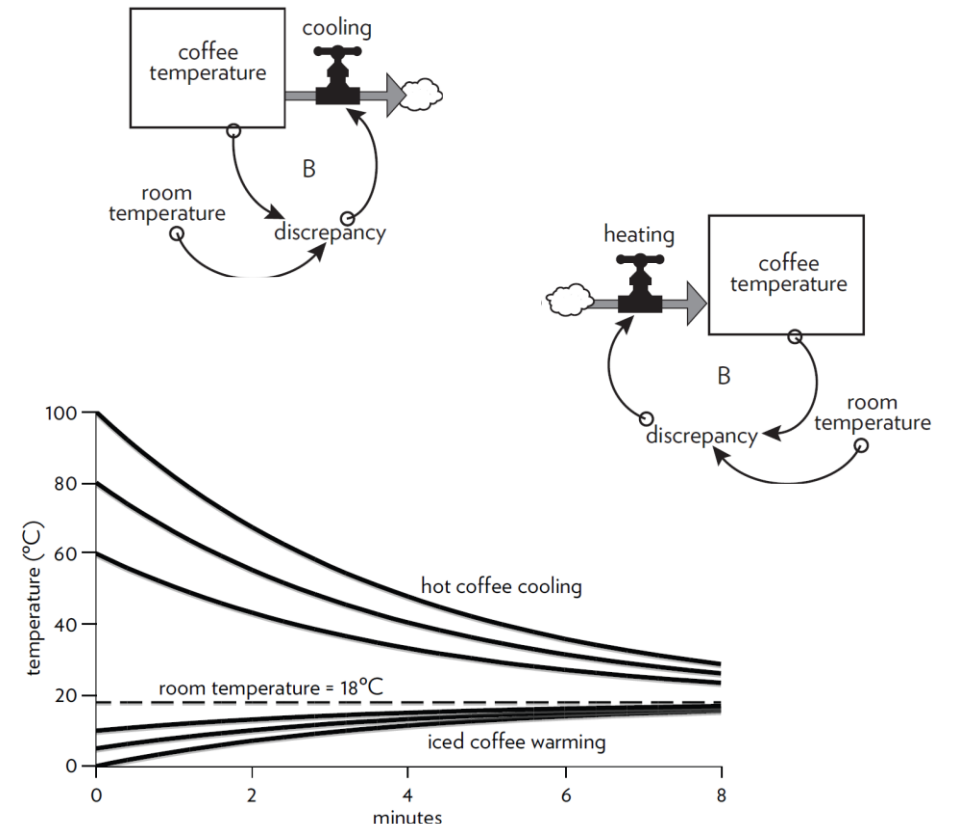
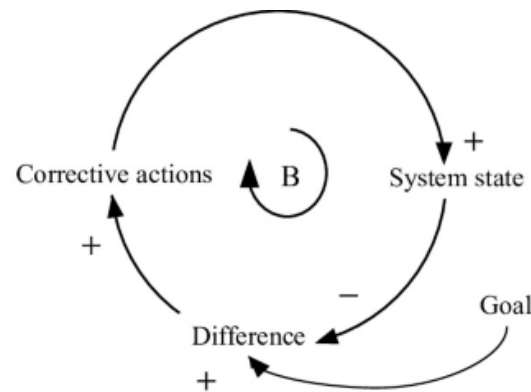
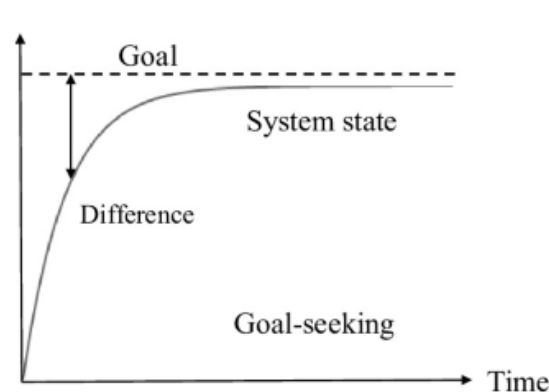
- Self-amplifying or self-depleting
- Characterised by continuous acceleration or deceleration over time (nonlinear change)
- Reinforces the direction of change imposed on the system
- No inherent limits, behaviour continues until an external factor intervenes



FUNDAMENTAL MODES OF DYNAMIC BEHAVIOUR

Goal-seeking behaviour is characterised by a simple balancing process, which seeks to close the gap between a goal and the current state.

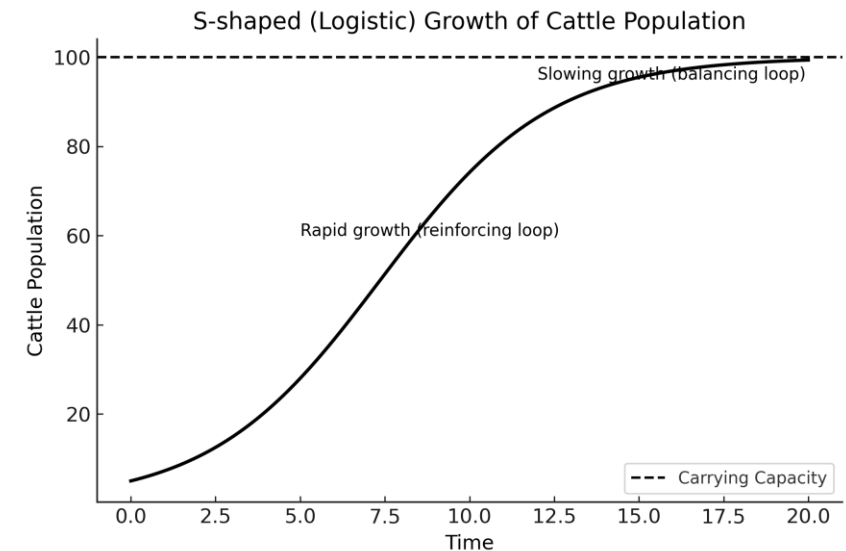
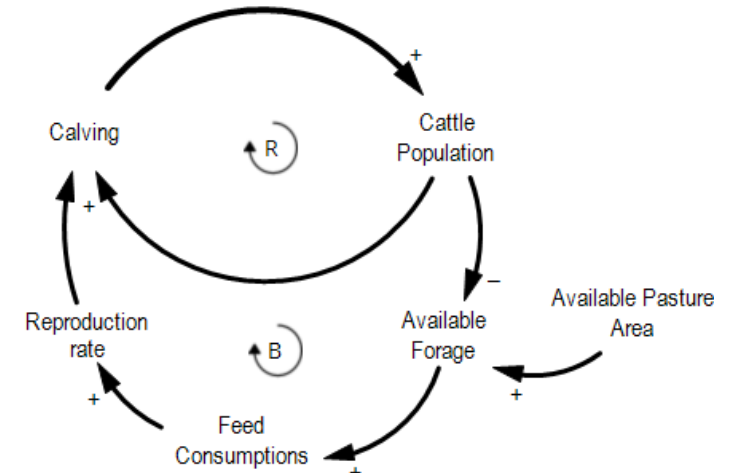
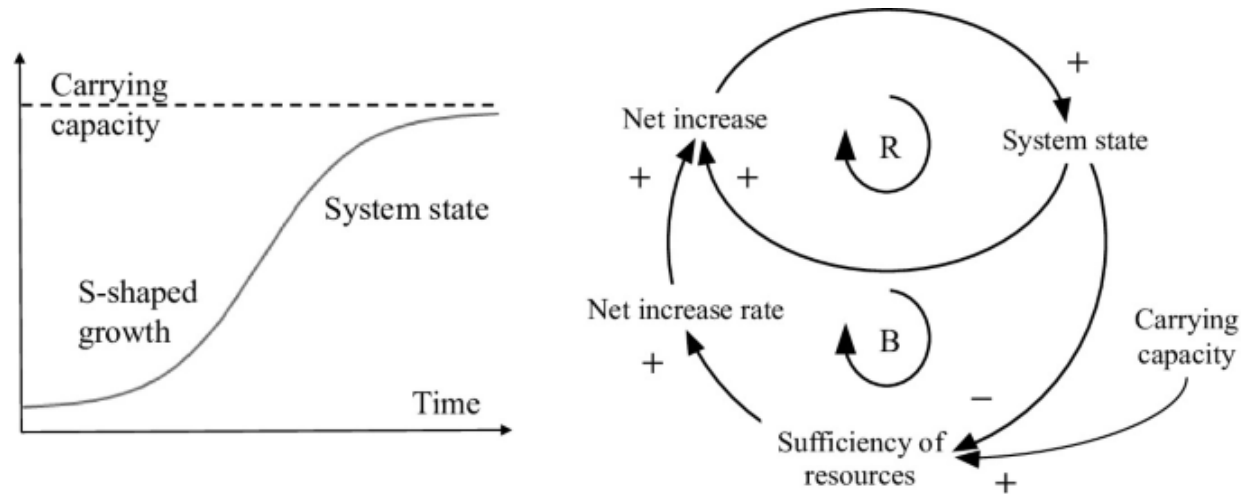
- Goal or stability seeking
- process governed by a balancing feedback loop
- Adjusts system behaviour to reduce the gap between the current state and the goal



FUNDAMENTAL MODES OF DYNAMIC BEHAVIOUR

S-shaped growth is the result of a reinforcing process that has become “stalled” by a balancing process.

- Growth with limits or carrying capacity
- Initially, reinforcing, later balancing feedback dominates
- Self-regulating behaviour as the system approaches its limit
- Results in exponential growth that slows and stabilises over time

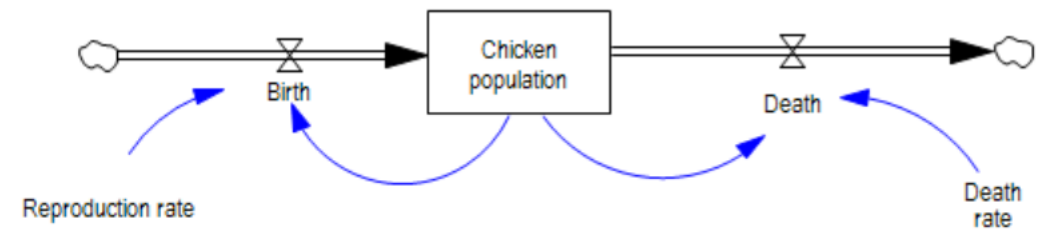
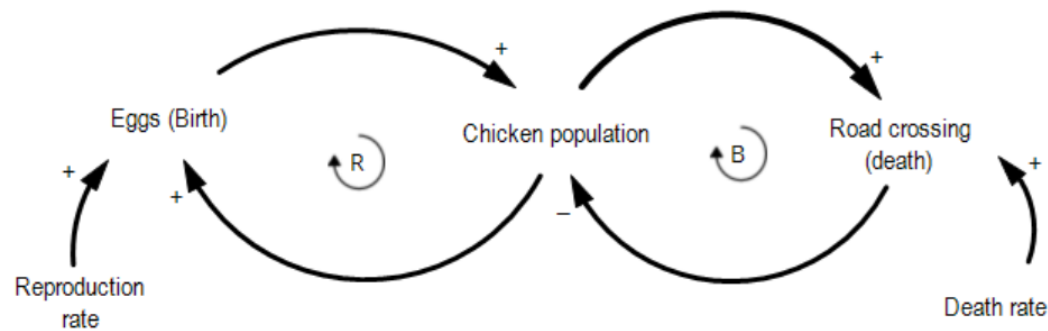
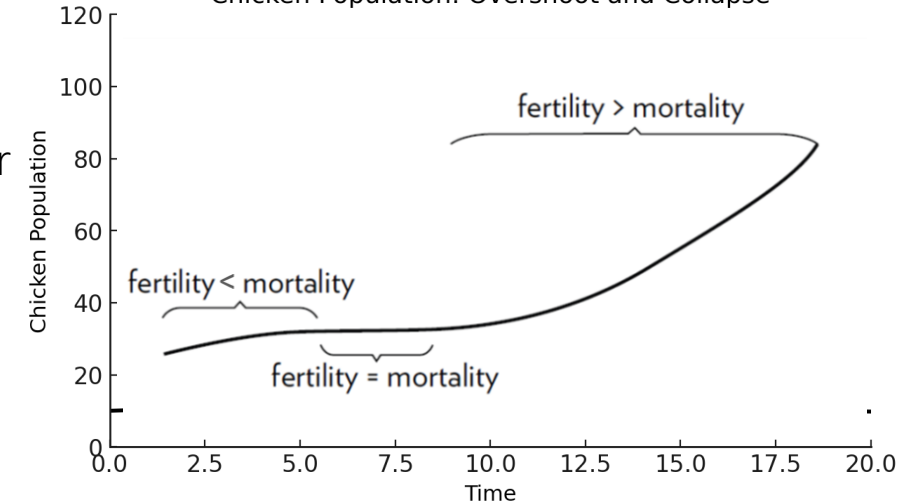


FUNDAMENTAL MODES OF DYNAMIC BEHAVIOUR

Feedback loop dominance

- When one loop dominates the other, it has a stronger impact on behaviour
- If all loops are equally strong, there is a dynamic equilibrium
- Dominance can shift over time

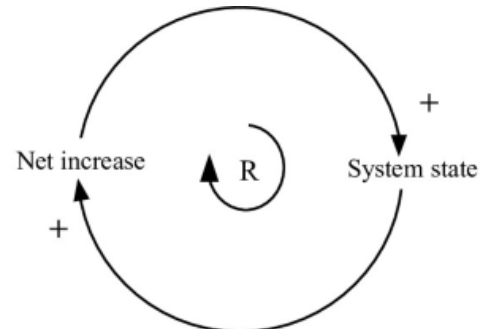
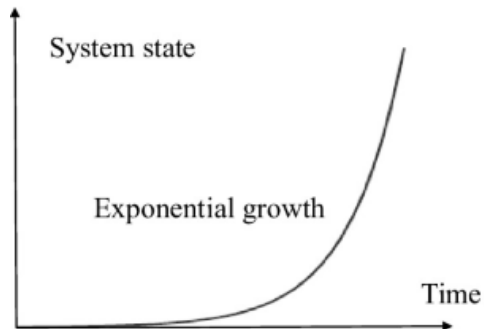
Chicken Population: Overshoot and Collapse



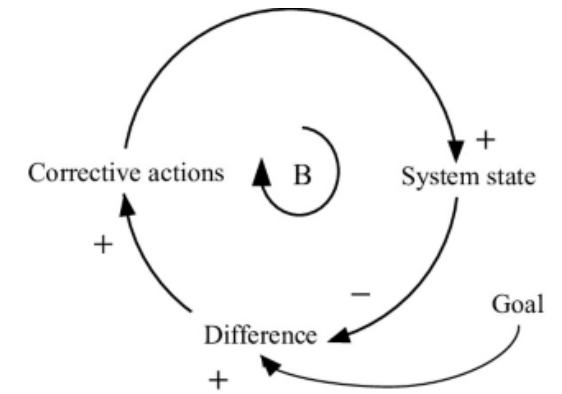
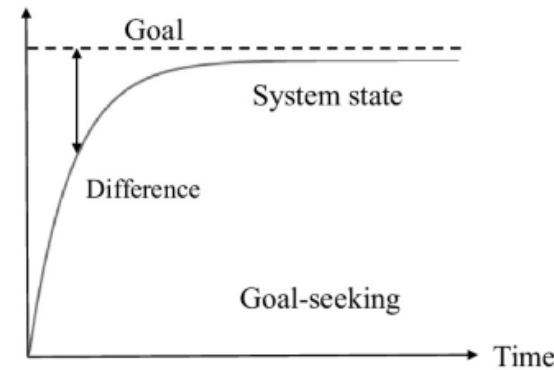
EXERCISE

TRY to build your own CLD for each pattern (public health)

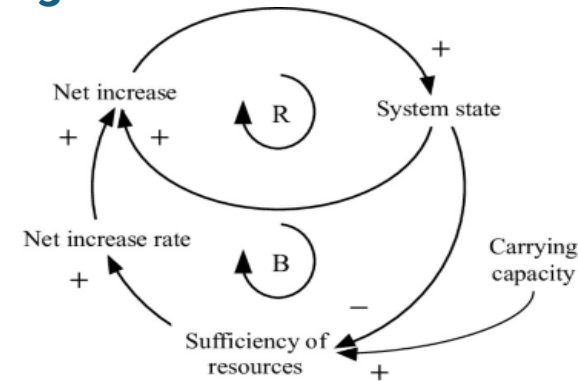
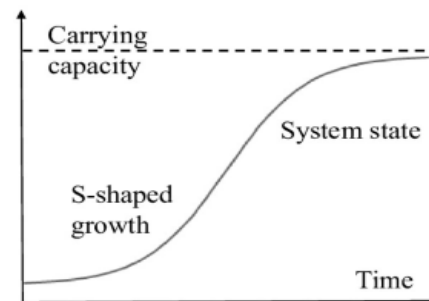
- Exponential growth or decay



- Goal-seeking behaviour



- S-shaped growth



EXAMPLE(1)*

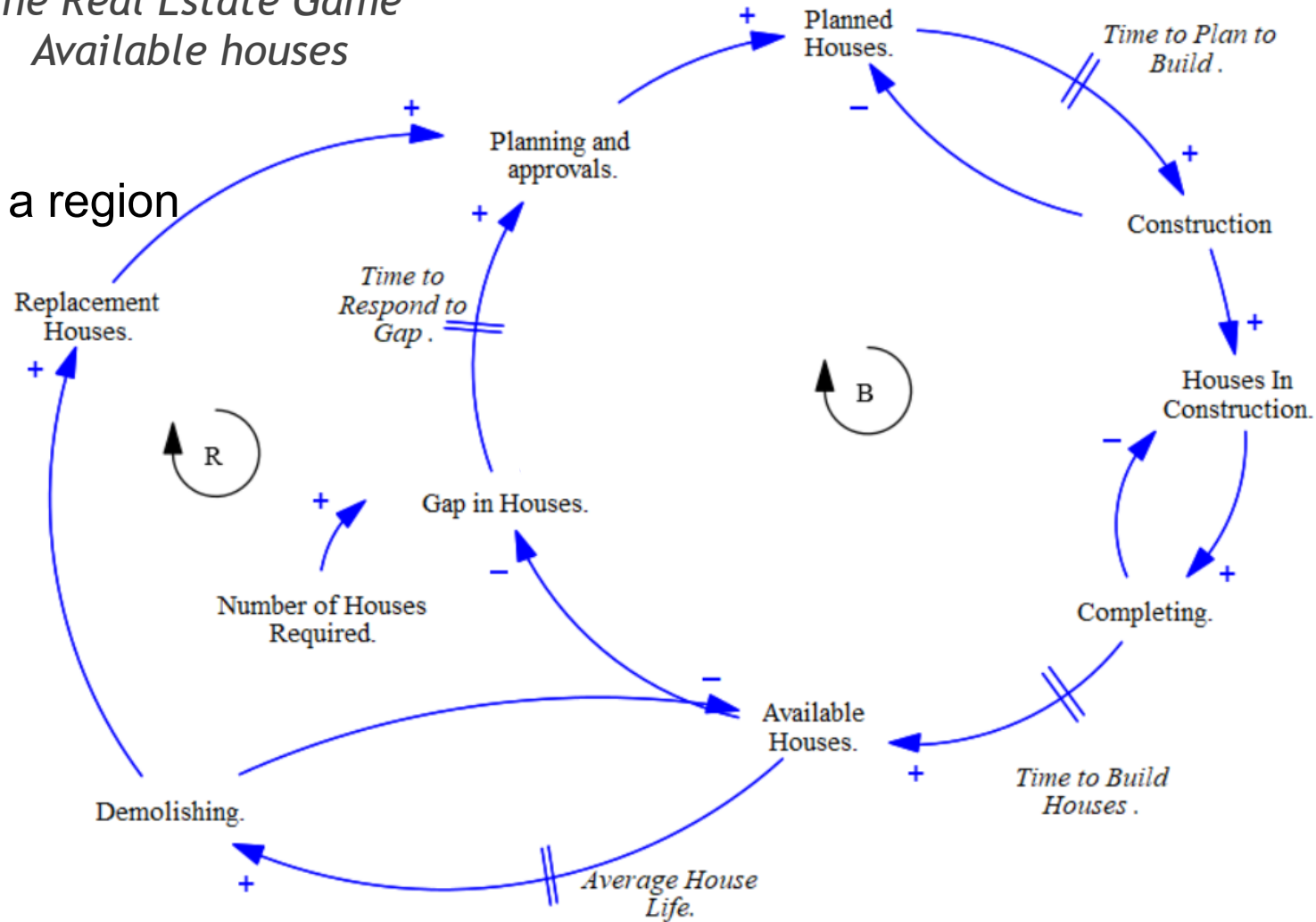
The Real Estate Game
Available houses

1. Problem Definition:

To simulate ***the available houses*** within a region in the next 100 months.

2. Problem Understanding and Qualitative Analysis

3. Stock and Flow diagramming



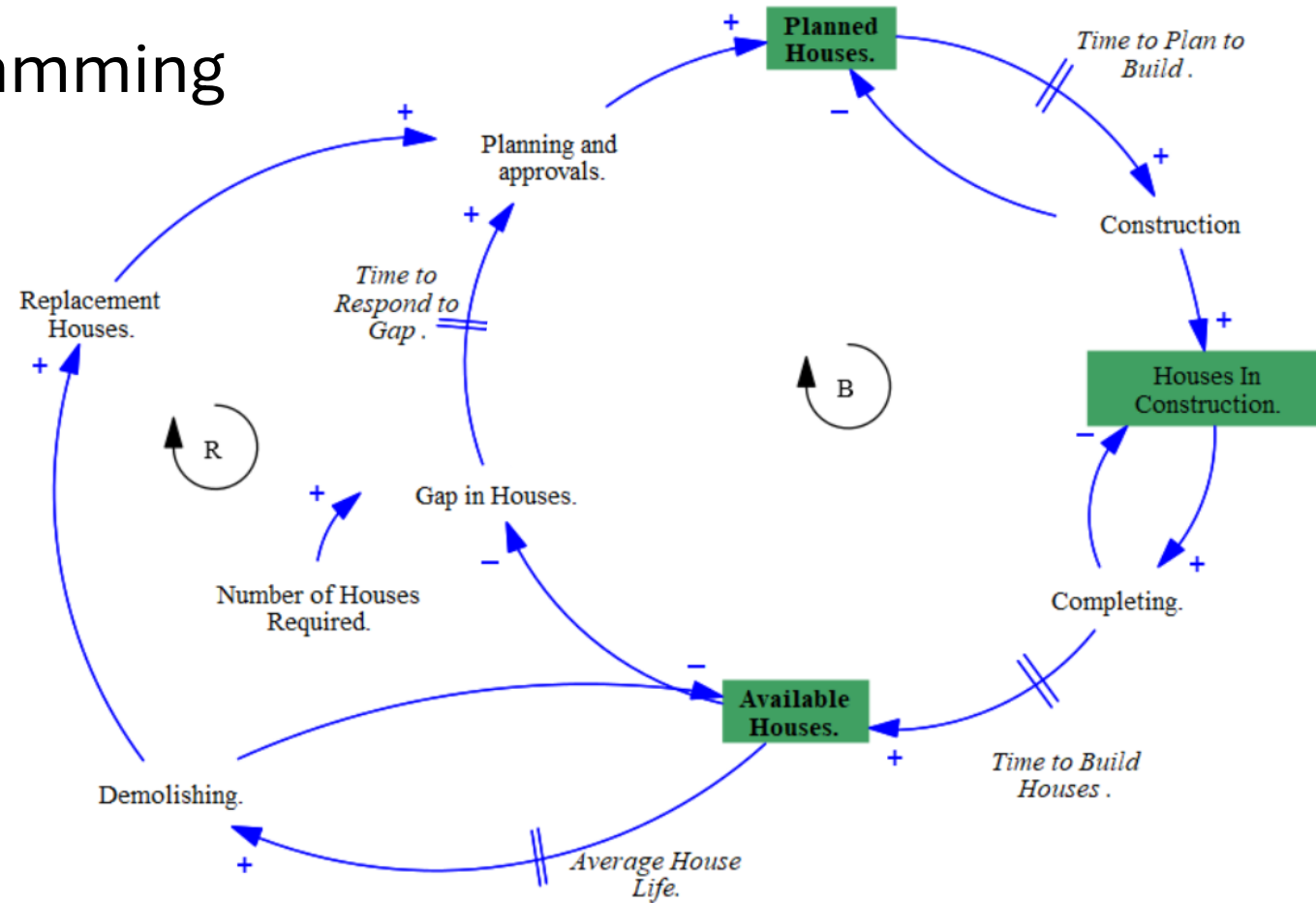
Causal Loop Diagram

* <https://www.vensim.com/documentation/20760.html>

EXAMPLE(1)*

The Real Estate Game
Available houses

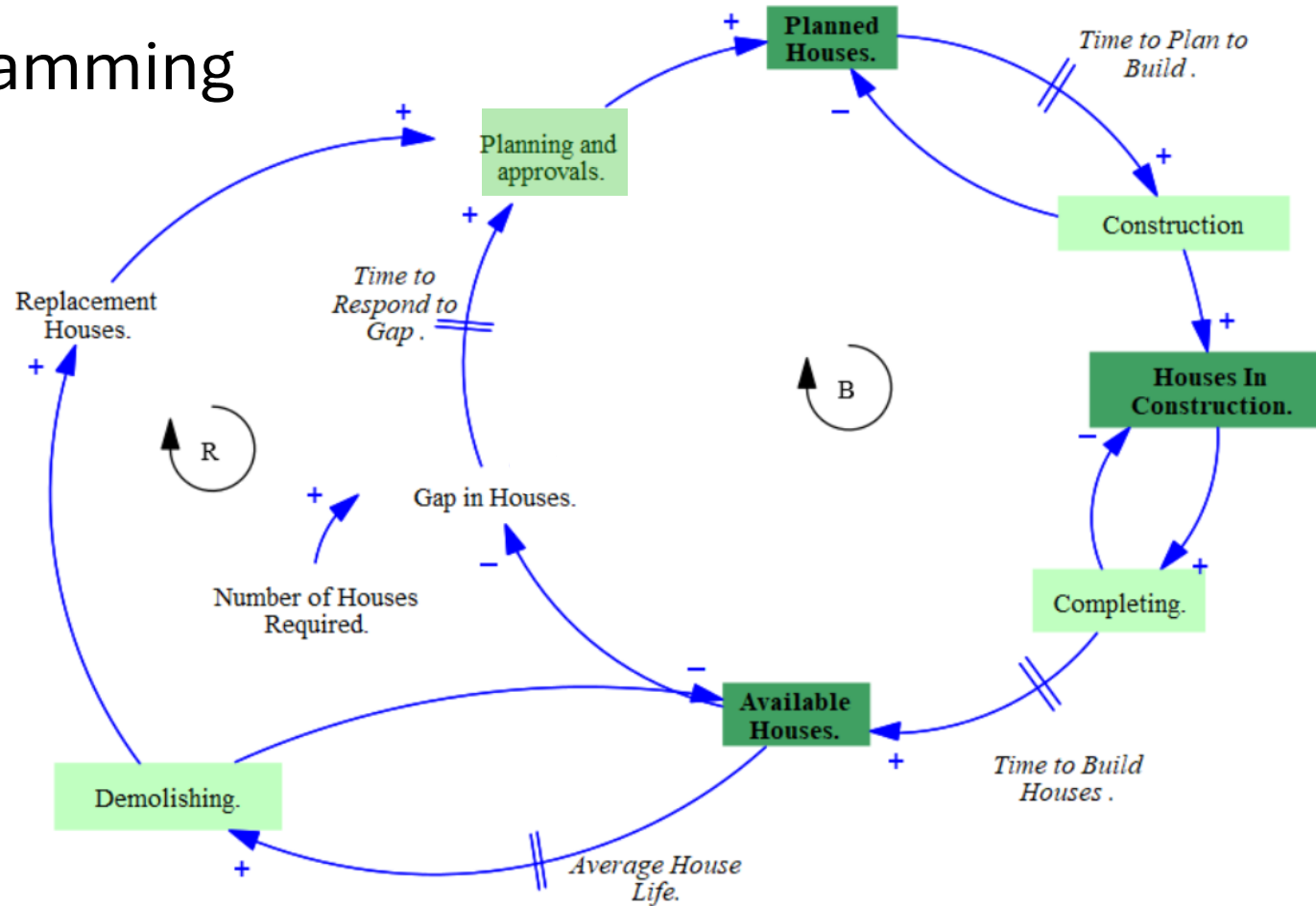
Stock and Flow diagramming



EXAMPLE(1)*

The Real Estate Game
Available houses

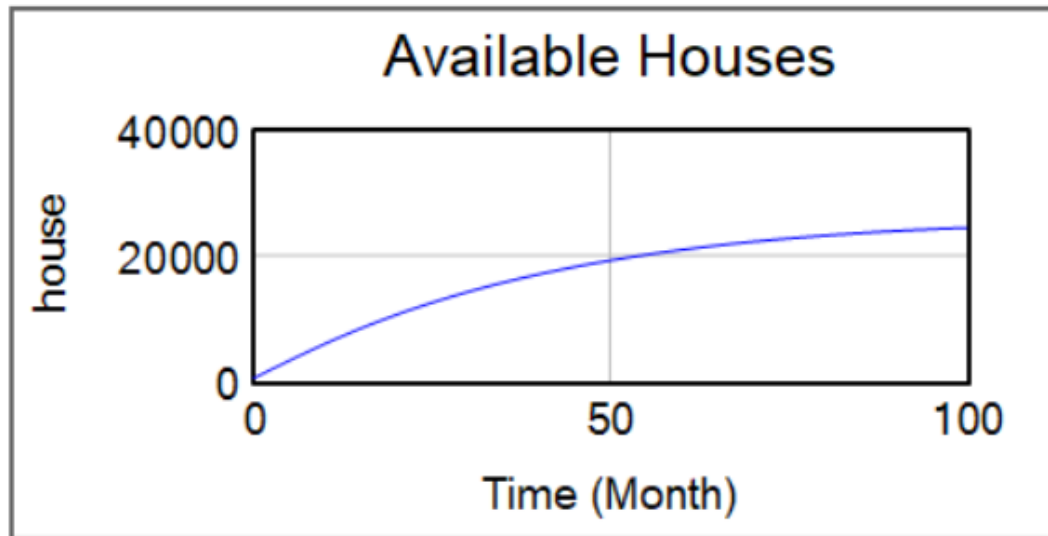
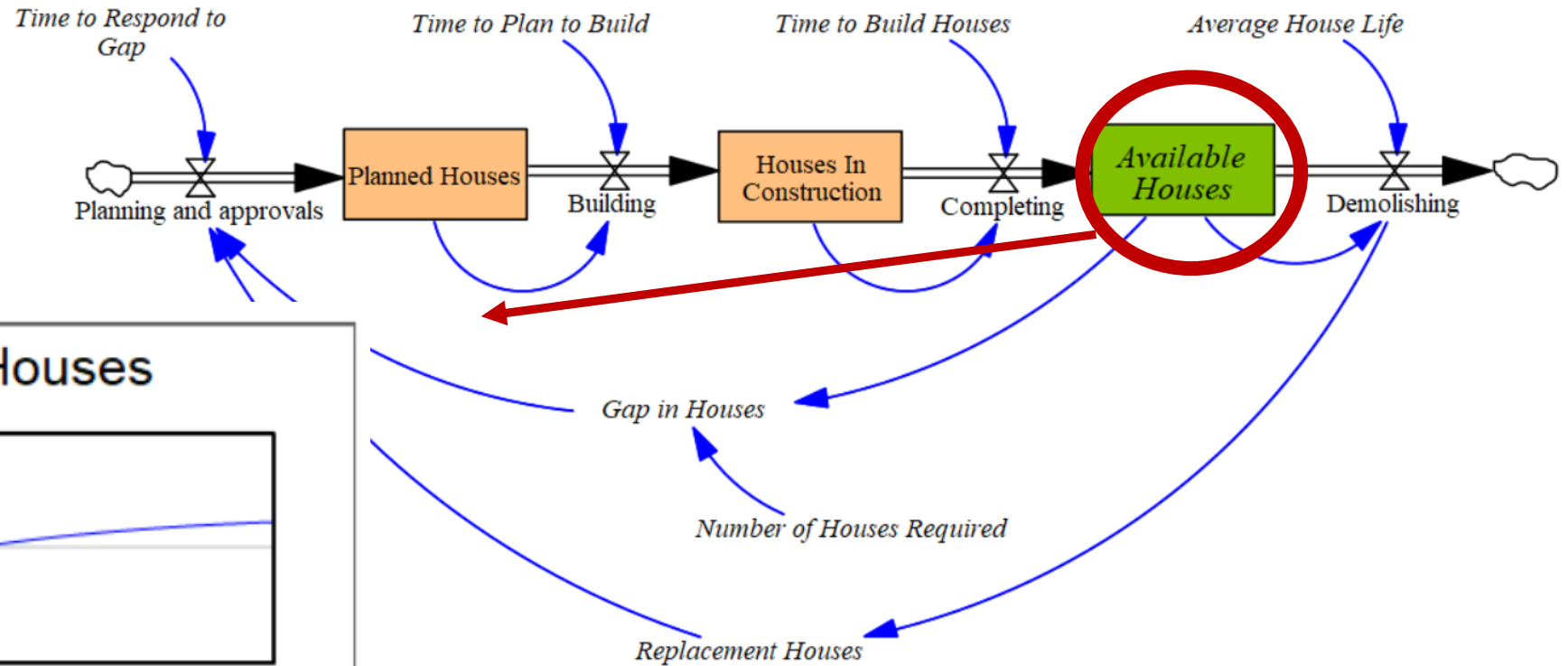
Stock and Flow diagramming



EXAMPLE(1)*

The Real Estate Game
Available houses

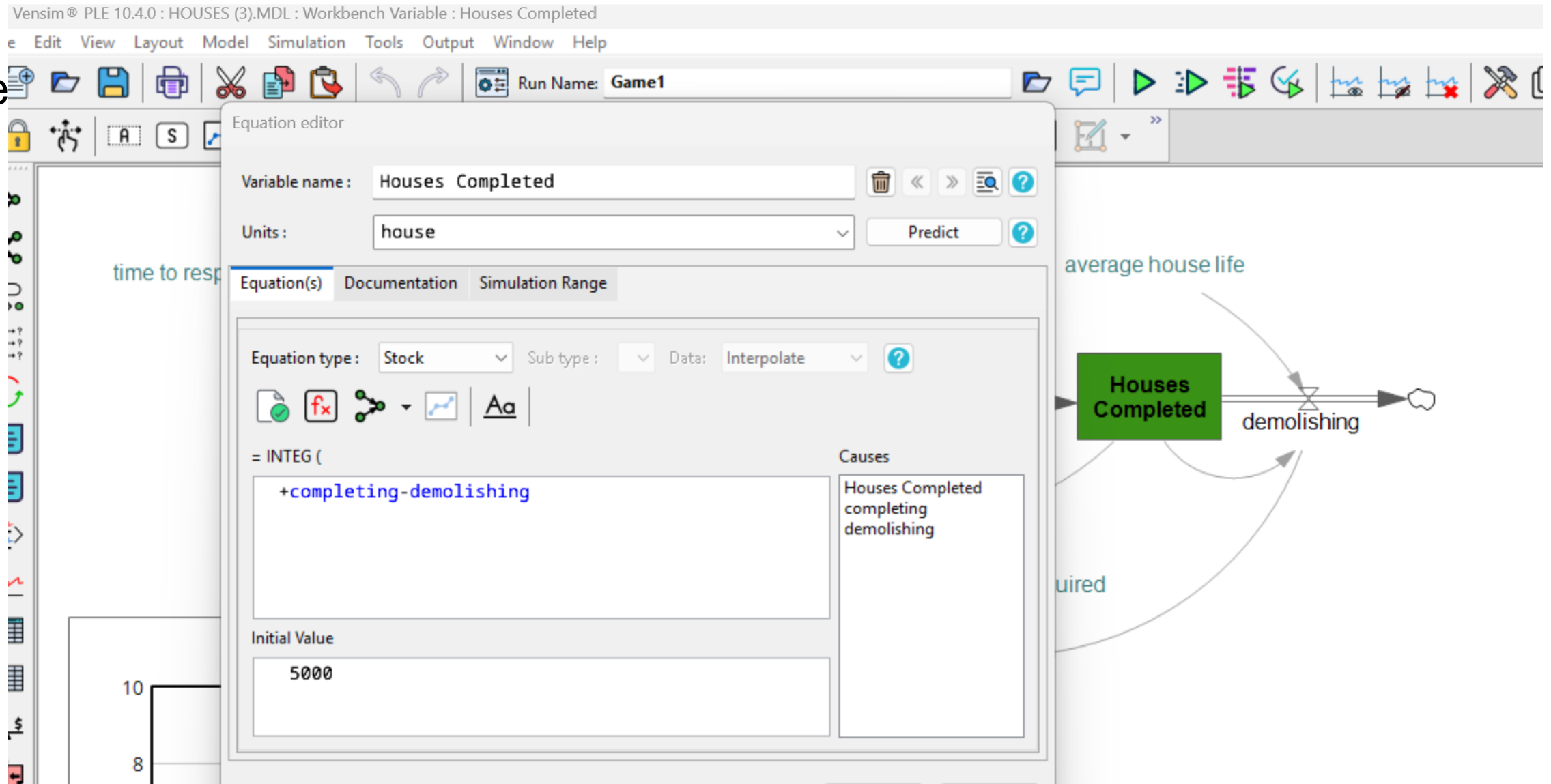
Stock and Flow diagramming



EXAMPLE(1)*

The Real Estate Game

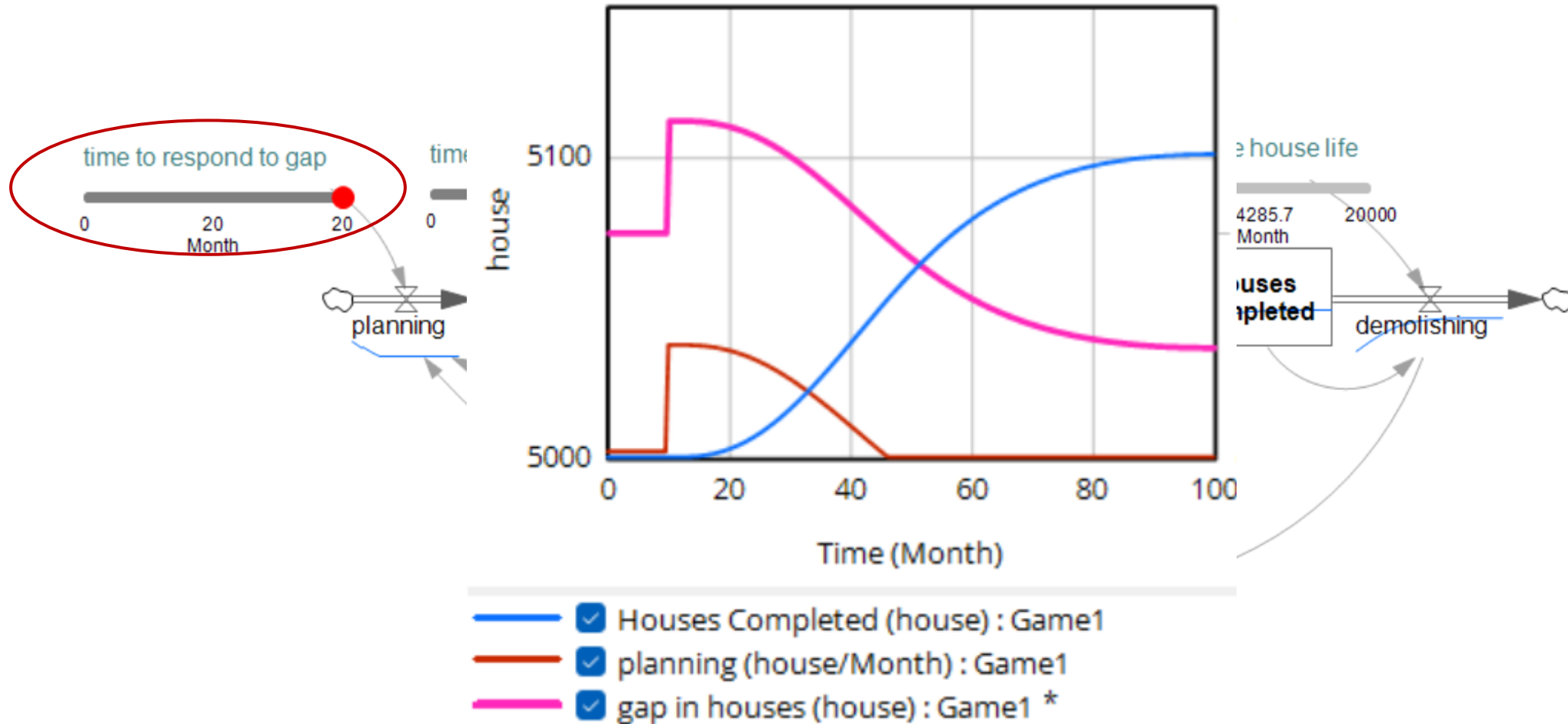
Ve

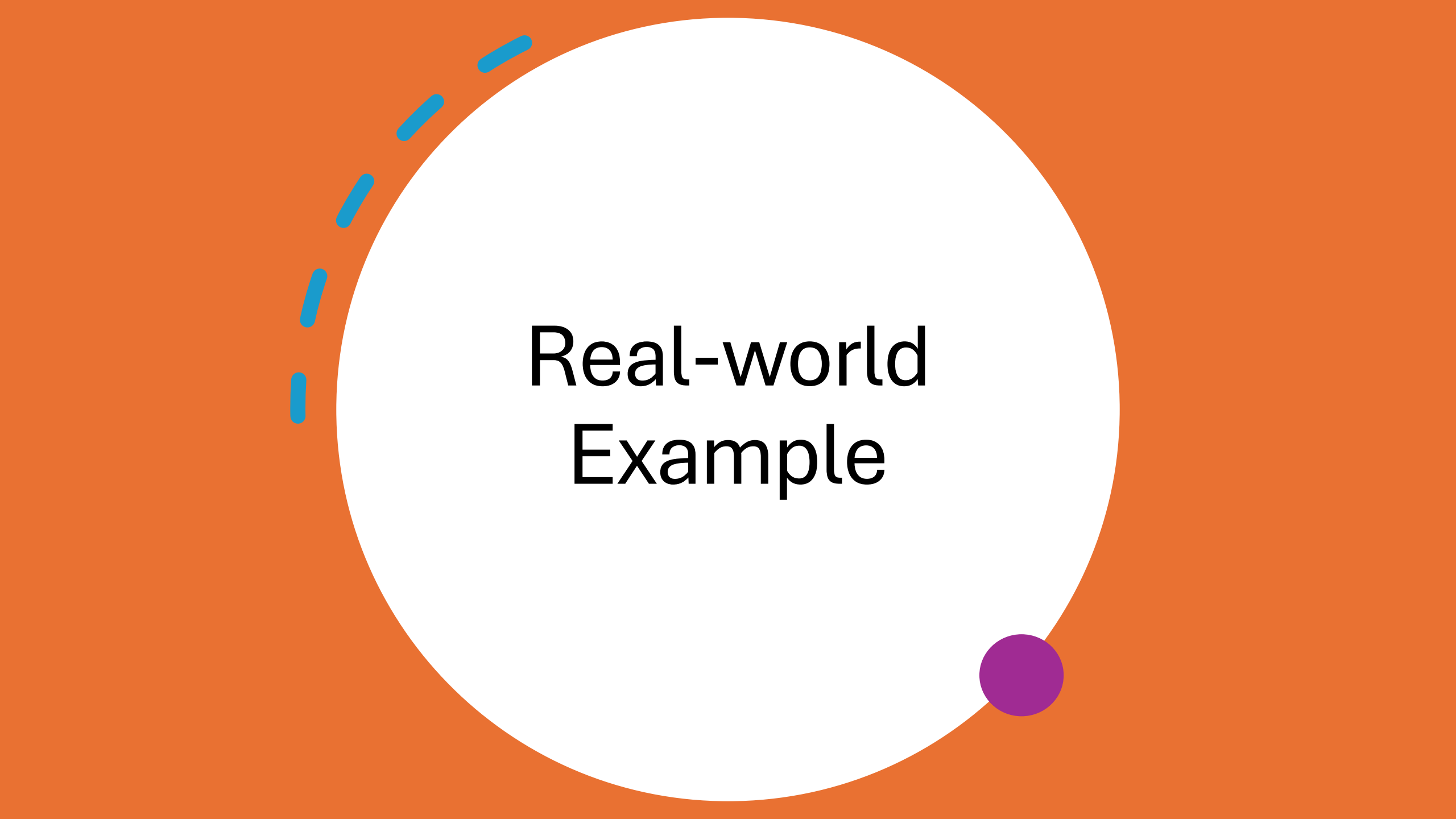


EXAMPLE (1)*

The Real Estate Game
Available houses

Vensim Software Simulation

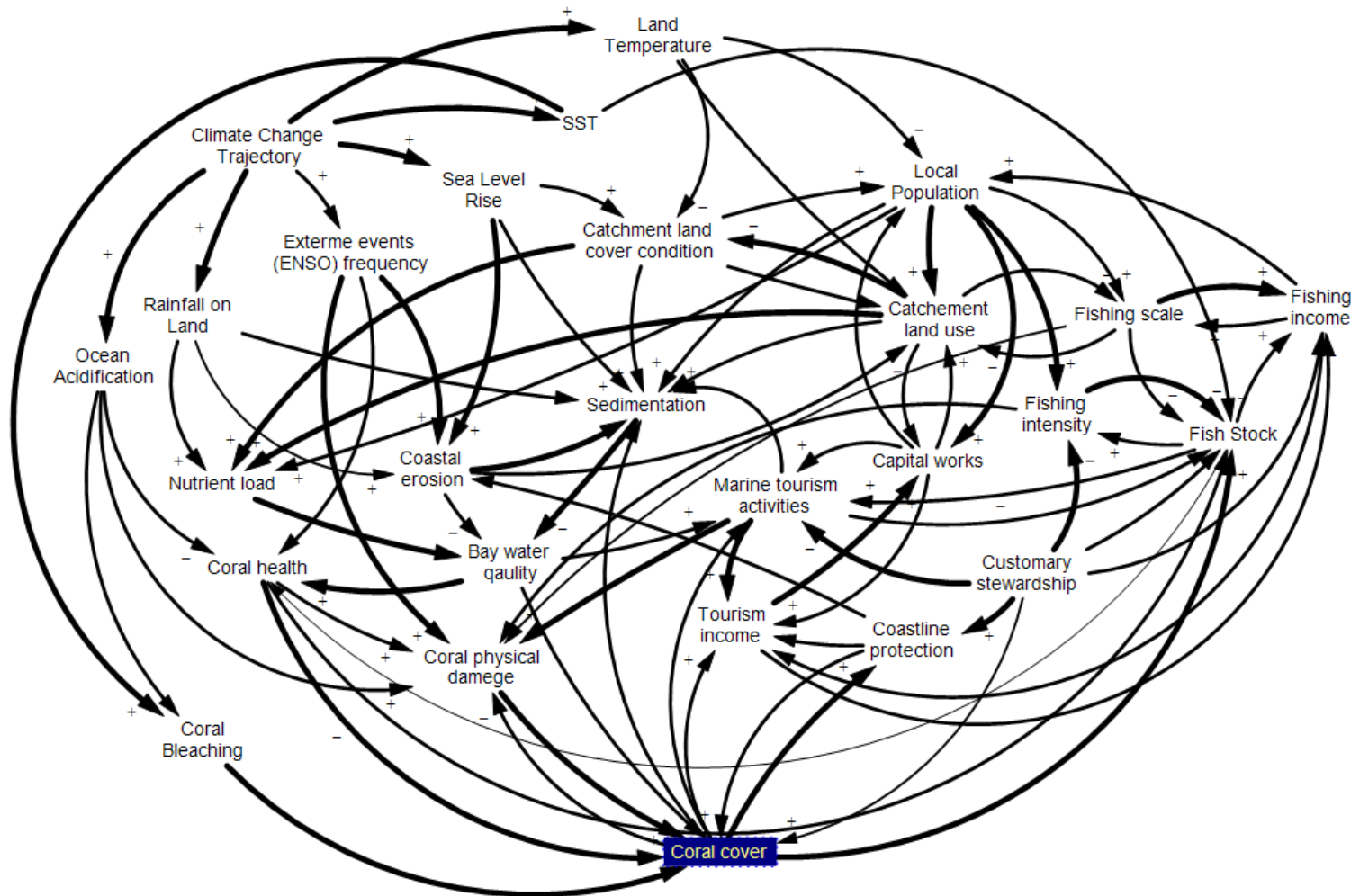




Real-world Example

REAL-WORLD EXAMPLE*

System Dynamics CLD



Evaluate how coral reef ecosystem services respond to climate change and management interventions, with the goal of empowering **local communities** of small island developing states (SIDS).

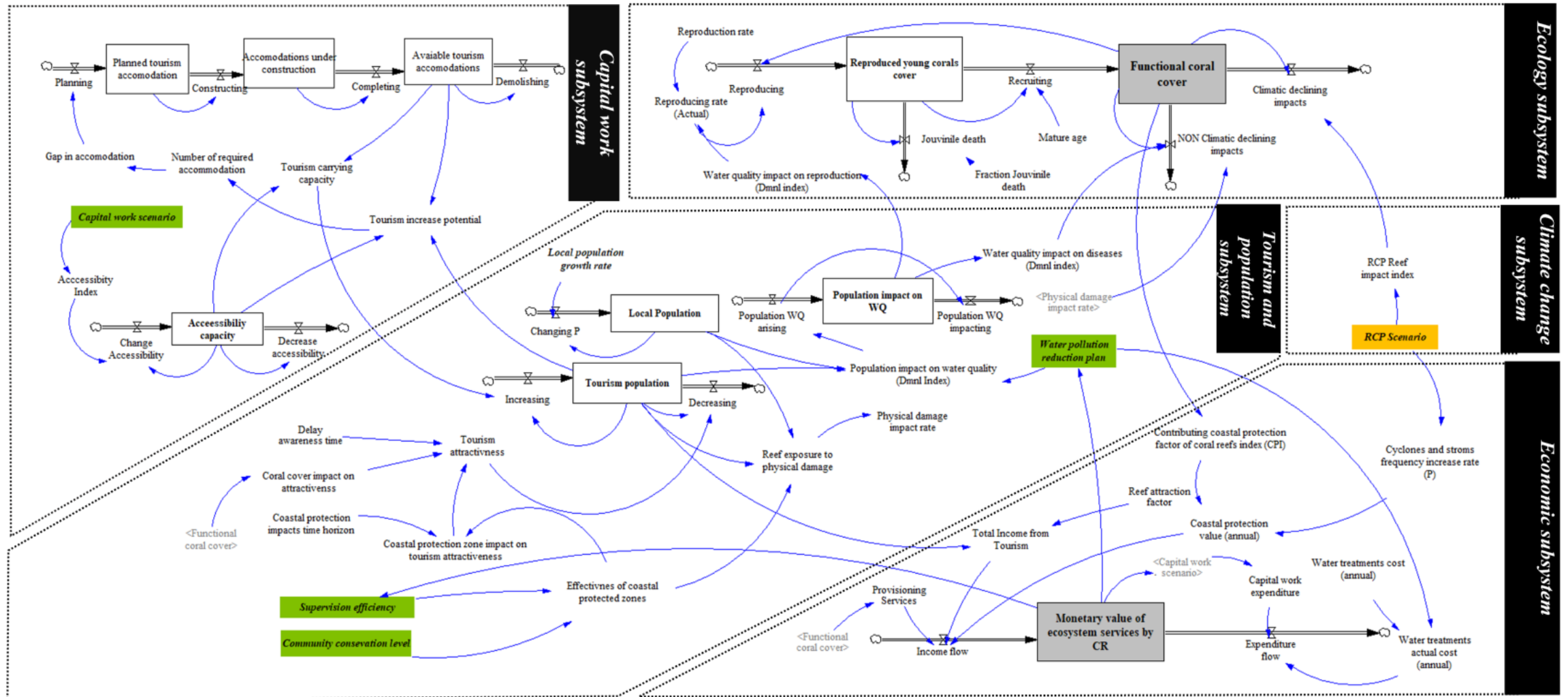


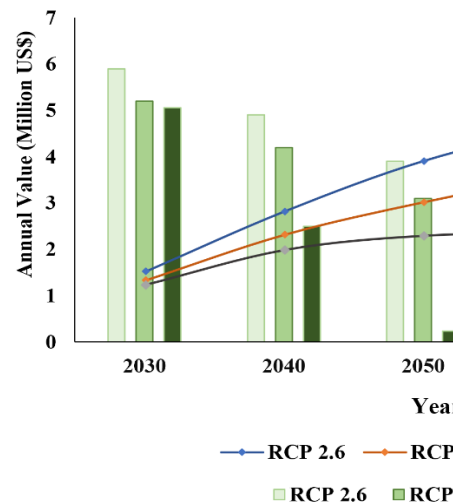
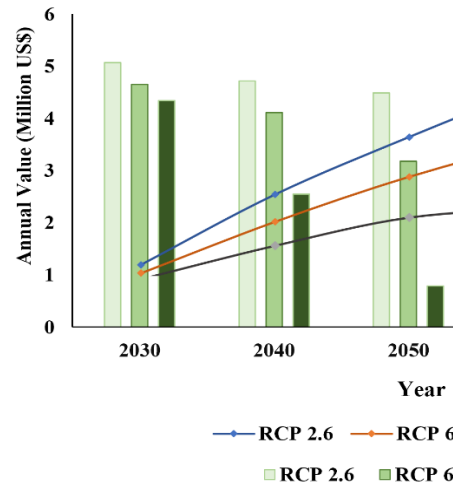
Republic of Vanuatu

REAL-WORLD EXAMPLE*

System Dynamics Simulation

SFD





Journal of Environmental Management 285 (2021) 112082



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Journal of Environmental Management

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Research article

Evaluating coral reef ecosystem services outcomes from climate change adaptation strategies using integrative system dynamics

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ARTICLE INFO

Keywords:

Systems dynamics (SD)
Bayesian networks (BN)
Structural analysis
Ecosystem services valuation
Anthropogenic pressures
Ecosystem-based management

ABSTRACT

Coral reef ecosystems provide a broad spectrum of essential ecological, economic and cultural services for Small Island Developing State (SIDS) communities. However, coral reef communities are increasingly threatened by the adverse impacts of human activities at both global and local scales. This study aims to develop an integrated dynamic assessment framework to evaluate coral reef conditions under different adaptation and climate change scenarios, and their consequential economic impacts in the small island community of Port Resolution on Tanna Island in Vanuatu. Our assessment framework follows a sequential multilayered modelling approach that uses System Dynamics (SD) coupled with Bayesian Network (BN) modelling to deal with the complexity and dynamicity of socioeconomic and environmental systems, and impacts from trans-discipline variables. The BN incorporated existing data and expert knowledge to project the future conditions of coral reefs under different scenario settings, and to parametrise and quantify the SD model where the existing data and information was insufficient. The SD was then used to simulate the dynamic relationship between coral reef condition and the economic benefits derived from its ecosystem services under different climate change (i.e. RCPs) and management scenarios through to 2070. Our findings show that sustainable community-based conservation management

Business As Usual
(Scn.3)

Unsustainable
Intervention
(Scn.4)

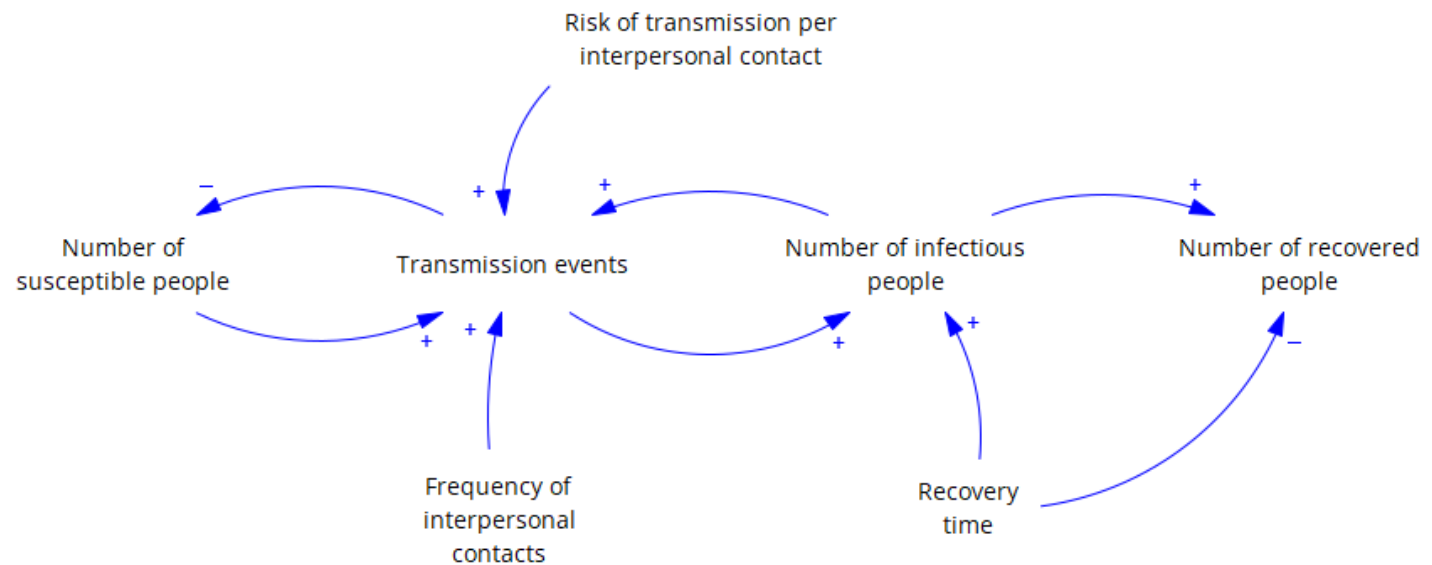




Demonstration of building a public health model

The model

- Spread of infection in a group of people
- Susceptible-Infectious-Removed (SIR) model



Access to the model

Application: <https://insightmaker.com/>

Model: <https://insightmaker.com/insight/4SXJCLtsKdxVIX4pvfsGVu>



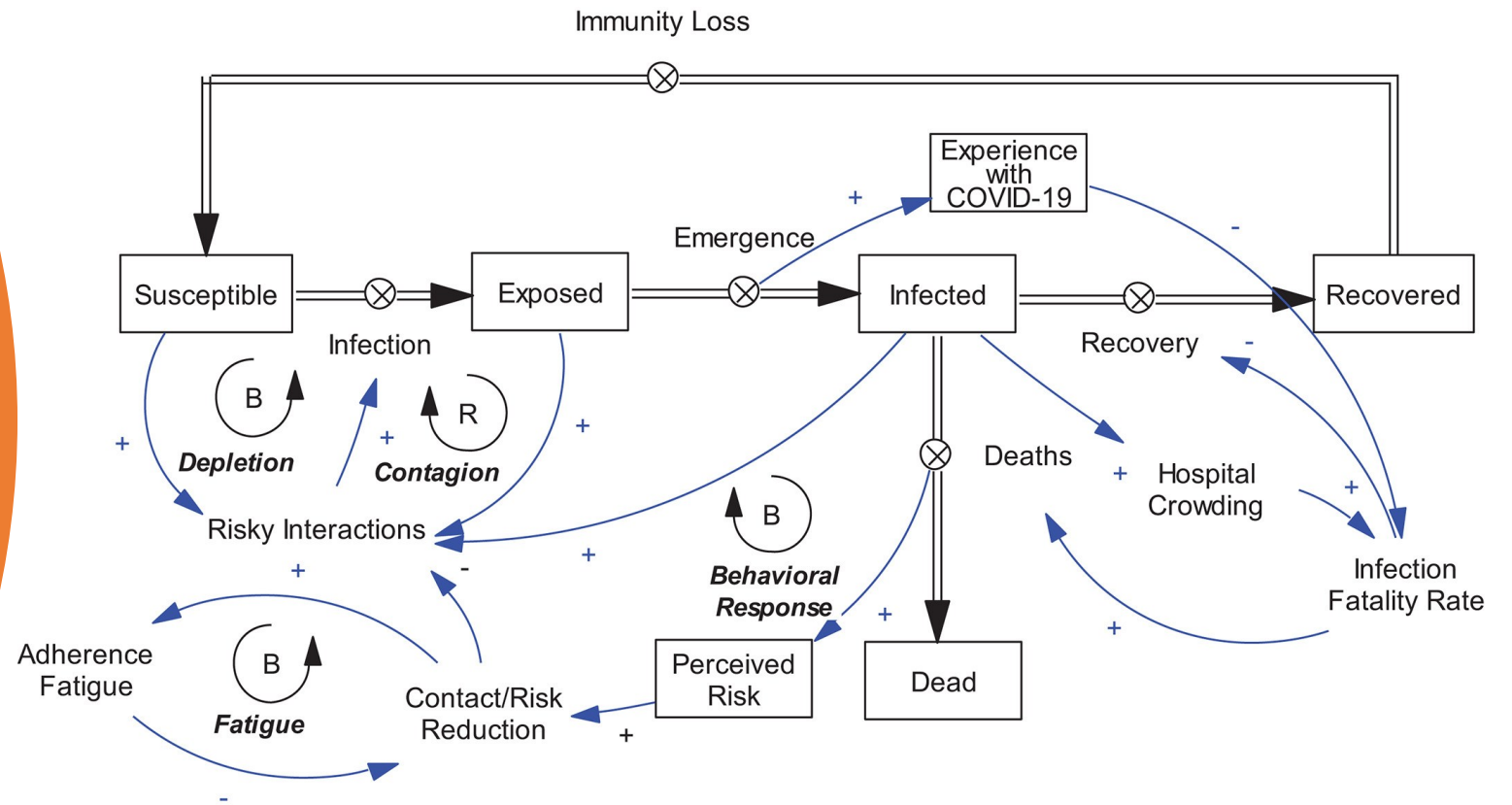
Example #1

Rahmandad H, Sterman J. **Quantifying the COVID-19 endgame: is a new normal within reach?** Syst Dyn Rev. 2022 24:10.1002/sdr.1715. DOI: <https://doi.org/10.1002/sdr.1715>.

Objectives:

- a) To project the long-term evolution of COVID-19 for 93 countries, integrating biological, epidemiological, social, and behavioural factors
- b) Evaluate the potential effects of policy options

The model

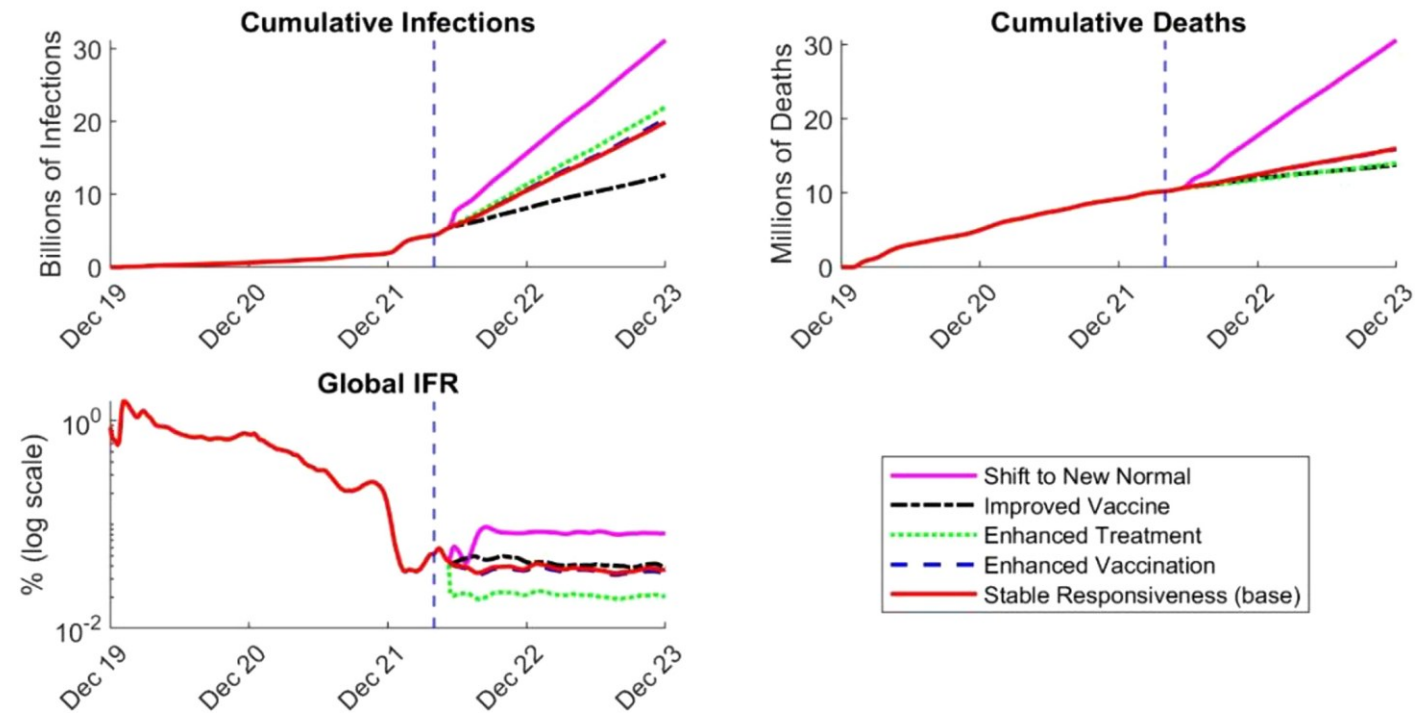


Results

Scenarios

1. Shift to a new normal: Countries adopt a new normal with reduced responsiveness, meaning perceived risk has only half the impact on interactions compared to historical responsiveness in the first 2 years of the pandemic.
2. Improved vaccines: We assume a new vaccine that restores effectiveness against transmission to 90 percent becomes globally available starting in mid-2022 and is quickly administered to all those adopting vaccines.
3. Enhanced treatment: We assume a new treatment that cuts the infection fatality rate (IFR) in half becomes globally available in the middle of 2022.
4. Enhanced vaccination: We assume that in 2022 the uptake of current vaccines increases enough to reduce the unvaccinated population by half. Vaccine efficacy is assumed to remain constant.

Global Outcomes Under Different Scenarios



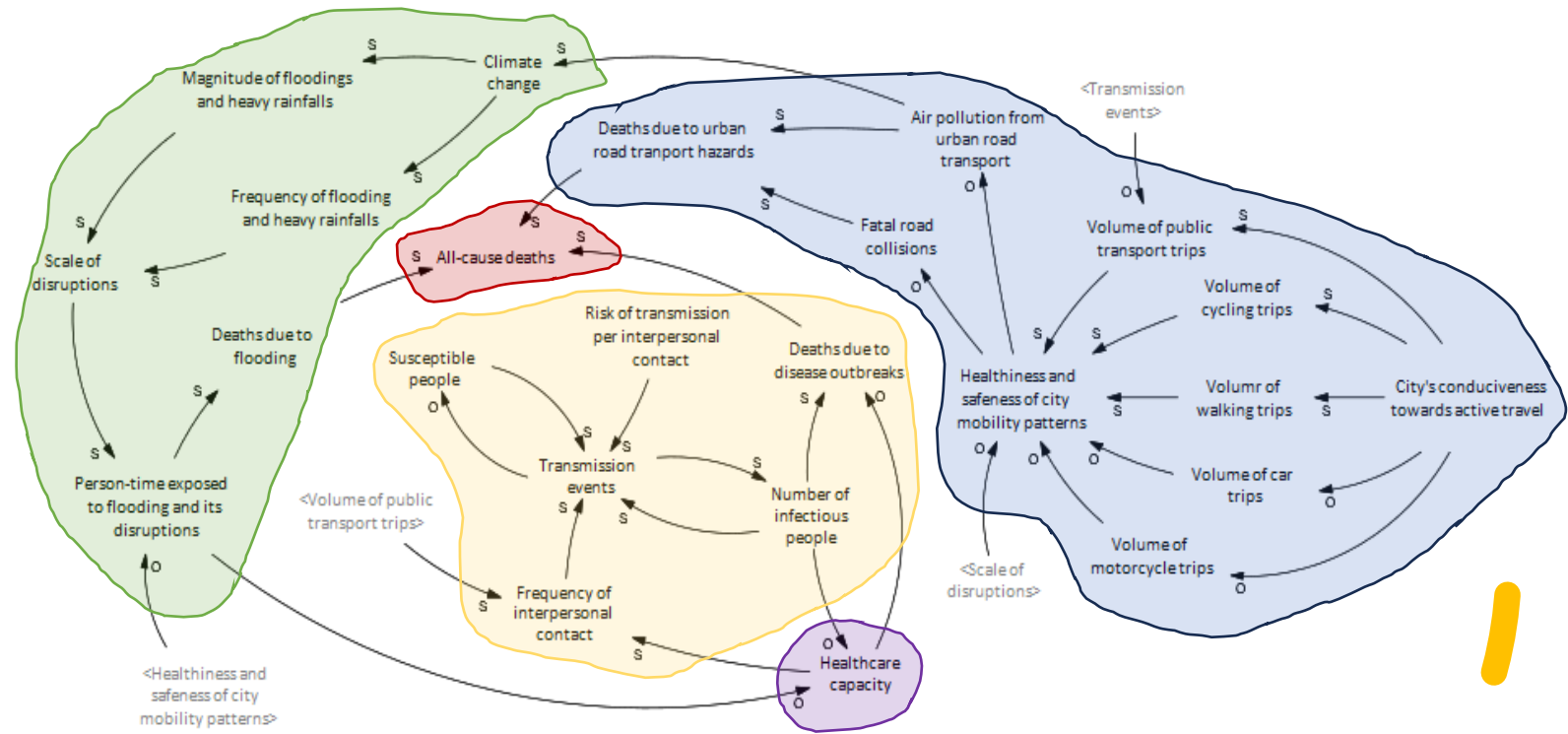
Example #2

Garcia L, Hafezi M, Lima L et al. **Future-proofing cities against negative city mobility and public health impacts of impending natural hazards: a system dynamics modelling study**. Lancet Planet Health. 2025;9(3):e207-18. DOI: [https://doi.org/10.1016/s2542-5196\(25\)00026-9](https://doi.org/10.1016/s2542-5196(25)00026-9)

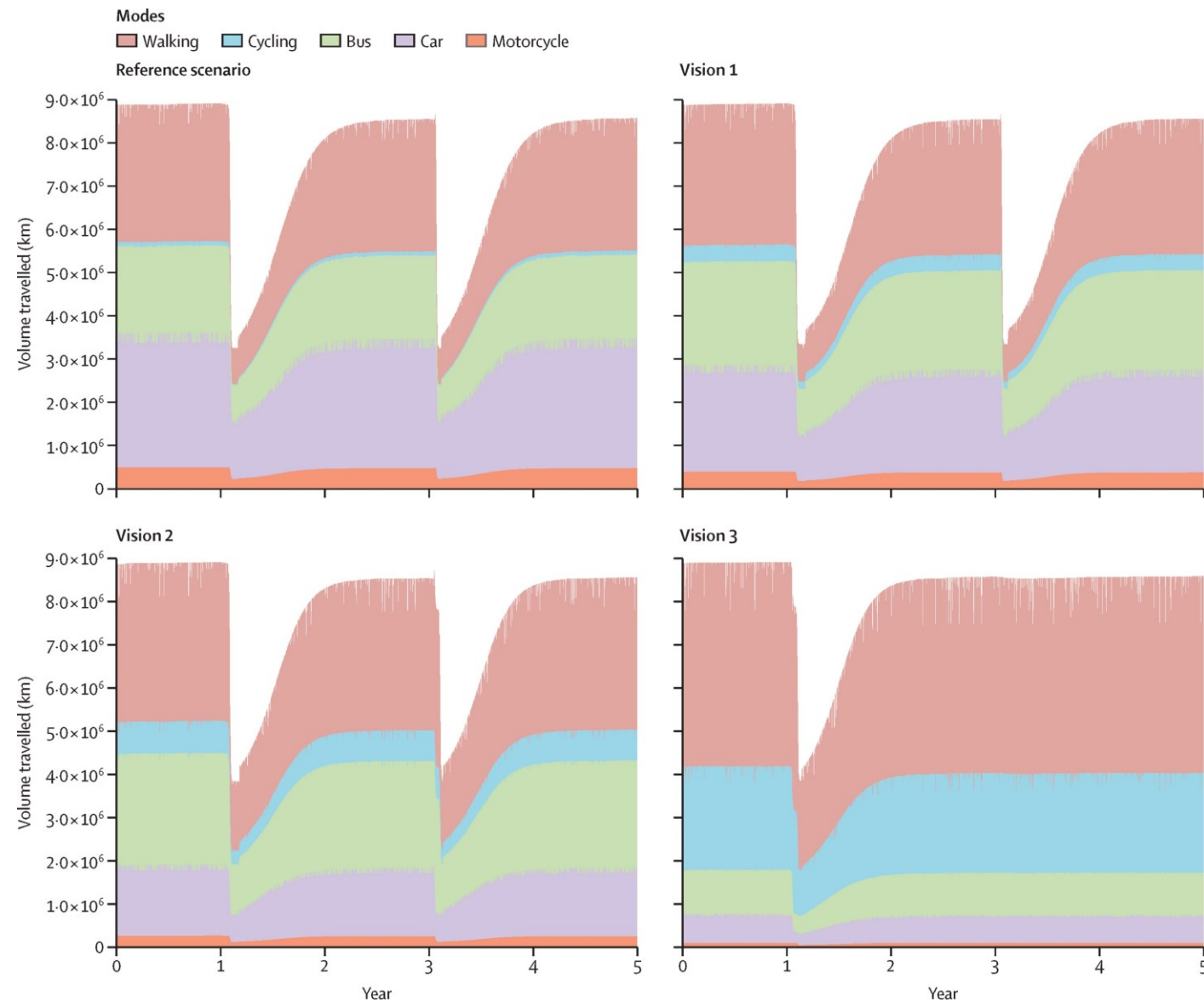
Objective: investigate how cities' transport systems, and their resulting mobility patterns, affect their capabilities to mitigate mobility and health impacts of future large-scale infectious disease outbreaks and extreme weather events.



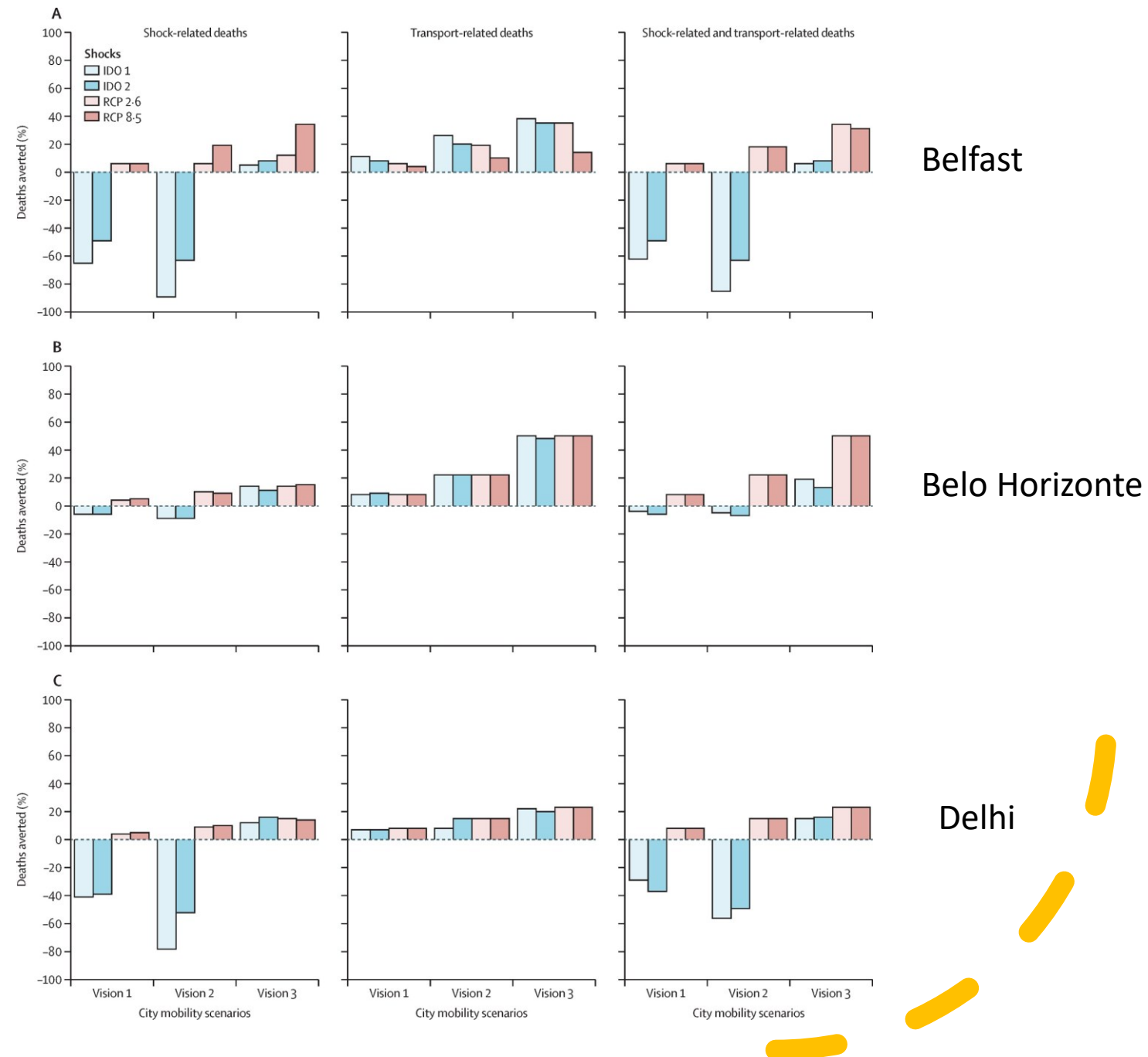
The model



Results



Results





Applications to build SD simulation models

- SD software (Vensim, Stella iThink, AnyLogic)
- R and Python
- Insight Maker (<https://insightmaker.com/>)
- PathFwd (<https://www.pathfwd.io/>)



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Short feedback survey

<https://forms.office.com/e/hA97Cfz3q9>



Further information



The image shows a screenshot of the Queen's University Belfast website. The header is a solid red bar. On the left, the Queen's University Belfast logo is displayed, consisting of a red shield with a white cross and the text 'QUEEN'S UNIVERSITY BELFAST' to its right. To the right of the logo, the text 'Research and Training on Complex Systems and Network Science for NCD Prevention and Control' is written in white, followed by 'A WHO Collaborating Centre' in a smaller font. Below the header is a navigation menu with the following links: Home, The Team, Stakeholdernet, Capacity Building and Training, What's On, Reports and Publications, Useful Resources, and Contact Us. The main content area features a large blue background with a digital theme. A hand is shown pointing at a glowing blue cloud icon that contains a white house silhouette. The background is filled with binary code (0s and 1s) and abstract digital patterns. On the left side of this area, there is a white box with the text 'STAKEHOLDER.NET' and a red button below it with the text 'More Details →'.

QUEEN'S UNIVERSITY BELFAST

Research and Training on Complex Systems and Network Science for NCD Prevention and Control

A WHO Collaborating Centre

Home The Team Stakeholdernet Capacity Building and Training What's On Reports and Publications Useful Resources Contact Us

STAKEHOLDER.NET

More Details →

<https://www.qub.ac.uk/sites/who/>

Keep in touch



WHO Collaborating Centre for Research and Training on Complex Systems and Network Science for NCDs

A WHO Collaborating Centre to build capacity in systems science skills, and to formulate innovate ways to address NCDs.

<https://www.linkedin.com/company/who-collaborating-centre-for-research-and-training-on-complex-systems-and-network-science-for-ncds/>



Member group: WHOCC for Research and Training on Complex Systems and Network Science for NCDs

Private Listed

<https://www.linkedin.com/groups/13214019/>

SAVE THE DATE

Join us for a series of online short courses designed to build skills in a range of systems thinking methods for NCD prevention and control. Further details and registration links will be advertised 6 weeks in advance of the training sessions.



COMPLEX SYSTEMS AND NETWORK
SCIENCE FOR PREVENTION AND CONTROL
OF NONCOMMUNICABLE DISEASES

*A WHO COLLABORATING CENTRE
FOR RESEARCH AND TRAINING*

Introduction to Systems Dynamics Modelling:

Wednesday 15 & 22 October 2025 10:30 – 12:30 (BST)

Introduction to Agent-based Modelling:

Wednesday 5 & 12 November 2025 10:30 – 12:30 (GMT)

Introduction to Soft Systems Modelling:

Wednesday 21 & 28 January 2026 10:30 – 12:30 (GMT)

Introduction to Viable Systems Modelling:

Wednesday 18 & 25 February 2026 10:30 – 12:30 (GMT)

Introduction to Systems Maps and Causal Loop Diagrams:

Wednesday 25 March & Wed 1 April 2026 10:30 – 12:30 (GMT)

Introduction to Stakeholder Network Analysis:

Wednesday 22 & 29 April 2026 10:30 – 12:30 (BST)



**QUEEN'S
UNIVERSITY
BELFAST**



qub.ac.uk/sites/who



whocc@qub.ac.uk

What we saw today

Recap of session 1 (10 min) - Mehdi

Stock and flow diagramming (20 min) - Mehdi

Behaviour patterns (15 min) - Mehdi

Q&A (10 min)

Comfort break (5 min)

Demonstration of building a public health model (20 min) - Leandro

Using data to inform your model (10 min) - Leandro

Analysing and visualising outputs (10 min) - Leandro

Q&A (15 min)

Closing (5 min) - Leandro

Introduction to System Dynamics Modelling – day 2

Dr Leandro Garcia, Queen's University Belfast (l.garcia@qub.ac.uk)

Dr Mehdi Hafezi, Cranfield University (Mehdi.Hafezi@cranfield.ac.uk)

